



Legislation Details (With Text)

File #:	19750	Version:	1	Name:	Recreation of an Architect 2 position (#3260) as an Architect 3 in the Engineering Division budget and reallocating the incumbent to the new position.
Type:	Resolution	Status:			Passed
File created:	8/26/2010	In control:			BOARD OF ESTIMATES (ended 4/2017)
On agenda:	9/21/2010	Final action:			9/21/2010
Enactment date:	9/22/2010	Enactment #:			RES-10-00771
Title:	Recreation of an Architect 2 position (#3260) as an Architect 3 in the Engineering Division budget and reallocating the incumbent to the new position.				
Sponsors:	David J. Cieslewicz				
Indexes:					
Code sections:					
Attachments:	1. StudyArchitect2Memo (2).pdf, 2. Arch2PositionDesc.pdf				

Date	Ver.	Action By	Action	Result
9/21/2010	1	COMMON COUNCIL	Adopt	Pass
9/13/2010	1	BOARD OF ESTIMATES (ended 4/2017)	RECOMMEND TO COUNCIL TO ADOPT - REPORT OF OFFICER	Pass
9/8/2010	1	PERSONNEL BOARD	Return to Lead with the Recommendation for Approval	Pass
9/7/2010	1	BOARD OF ESTIMATES (ended 4/2017)	Refer	
9/7/2010	1	COMMON COUNCIL	Referred	
8/26/2010	1	Human Resources Department	Referred for Introduction	

Fiscal Note

Costs for the remainder of 2010 are estimated at \$495 of salary plus \$202 of benefits, for a total of \$697. Funding is available within the 2010 Engineering Operating Budget as a result of salary savings. Annualized costs for 2011 are projected at \$3,432 of salary and \$1,404 of benefits, for a total of \$4,836. This amount will be included in the 2011 Adopted Operating Budget.

Title

Recreation of an Architect 2 position (#3260) as an Architect 3 in the Engineering Division budget and reallocating the incumbent to the new position.

Body

Resolution that the position of Architect 2 (#3260) in Compensation Group 18, Range 08, currently occupied by J. Zwart, in the permanent salary detail of the Engineering Division's budget is repealed and recreated as an Architect 3 in Compensation Group 18, Range 10, and that the incumbent is reallocated to the new position thereof.