



Legislation Text

File #: 25239, **Version:** 1

Fiscal Note

This resolution authorizes applying for a DNR Lake Planning Grant in the amount of \$3,000. In-kind expenses are included in the 2012 Operating Budget of the Engineering Division, as appropriated by File 25022.

Title

Resolution Authorizing The Mayor And City Clerk To Apply For And Accept A Wisconsin Department of Natural Resources (WDNR) Lake Planning Grant To Test in and Around Warner Park Lagoons for Possible Contaminants Related to Fireworks Displays. (Various ADs)

Body

PREAMBLE

Current literature indicates that fireworks release certain contaminants that may be harmful to both public health and the environment. A previous study of the Warner Park Lagoons was limited to three water samples taken a month after the fireworks display. Members of the public and the Committee on the Environment have raised concern about the long-term accumulation of contaminants in the sediments of the lagoon and the soils in the area, which may in turn be taken up by the vegetation. This study is to establish a baseline for the current level of contaminants in the area of the Warner Park Lagoons. City Engineering staff will collect the necessary field data with assistance from Public Health Madison Dane County.

The Wisconsin Department of Natural Resources Lake Planning Grant Program offers financial assistance for lake planning projects that will improve and protect water quality. City Engineering will apply for this grant in 2012. Should the City of Madison receive a grant for this project, the funds would be used to help with lab costs associated with analyzing field samples.

NOW, THEREFORE BE IT RESOLVED, that the Mayor and City Clerk apply for and accept a Wisconsin Department of Natural Resources (WDNR) Lake Planning Grant to test in and around Warner Park Lagoons for possible contaminants related to fireworks displays;
and

BE IT FURTHER RESOLVED, that the City Engineer is authorized to receive and spend the anticipated grant amount of \$3,000.