



Legislation Details (With Text)

File #: 52317 **Version:** 1 **Name:** Allow reintroduction of a matter in less than 60 days
Type: Ordinance **Status:** Passed
File created: 7/3/2018 **In control:** COMMON COUNCIL EXECUTIVE COMMITTEE
On agenda: 8/7/2018 **Final action:** 8/7/2018
Enactment date: 8/18/2018 **Enactment #:** ORD-18-00084

Title: Amending Section 2.05(5) of the Madison General Ordinances to allow the reintroduction of a matter in less than 60 days by suspension of the rules.

Sponsors: Mark Clear, Rebecca Kemble

Indexes:

Code sections:

Attachments:

Date	Ver.	Action By	Action	Result
8/7/2018	1	COMMON COUNCIL	Adopt	Pass
7/24/2018	1	COMMON COUNCIL EXECUTIVE COMMITTEE	RECOMMEND TO COUNCIL TO ADOPT - REPORT OF OFFICER	Pass
7/10/2018	1	COMMON COUNCIL	Refer	Pass
7/3/2018	1	Attorney's Office/Approval Group	Referred for Introduction	

Fiscal Note

No fiscal impact.

Title

Amending Section 2.05(5) of the Madison General Ordinances to allow the reintroduction of a matter in less than 60 days by suspension of the rules.

Body

DRAFTER'S ANALYSIS: Section 2.05(5), MGO, provides that an ordinance or resolution once having been defeated may not be reintroduced for 60 days. In the opinion of the City Attorney, this rule is subject to the ability of the Council to suspend the rules by a 2/3 majority vote. This ordinance makes it clear that the 60-day rule may be suspended by the Council.

The Common Council of the City of Madison do hereby ordain as follows:

Subsection (5) of Section 2.05 entitled "Introduction of Business" of the Madison General Ordinances is amended to read as follows:

"(5) Unless otherwise provided in these ordinances and subject to Sec. 2.34, MGO, no ordinance or resolution, having once been defeated, rejected or placed on file, may again be introduced in the same or in substantially similar form, until the expiration of sixty (60) days from the date when such ordinance or resolution was defeated, rejected or placed on file, except for matters placed on file without prejudice.