LANDMARKS COMMISSION 2022 Meeting & Submission Schedule

Please contact the Preservation Planner at (608) 266-6552 or landmarkscommission@cityofmadison.com with questions.

All meetings begin at 5:00 pm. Until further notice, meetings will be held virtually to help protect our community from the Coronavirus (COVID-19) pandemic.

SUBMISSION DEADLINES (12:00 pm):	MEETING DATES:
December 20, 2021	January 10
January 10	January 31
January 24	February 14
February 14	March 7
February 28	March 21
March 14	April 4
March 28	April 18
April 18	May 9
May 2	May 23
May 16	June 6
June 6	June 27
June 17 (Friday)	July 11
July 1 (Friday)	July 25
July 25	August 15
August 8	August 29
August 29	September 19
September 19	October 10
October 3	October 24
October 24	November 14
November 7	November 28
November 21	December 12

All requests for Certificates of Appropriateness must be filed electronically by 12:00 pm on the submission date with the Preservation Planner, landmarkscommission@cityofmadison.com. At 12:00 pm on the submission deadline date, applications will be reviewed for all required materials. If an application is deemed incomplete, the applicant will have until 4:00 pm on the submission deadline date to provide required additional materials. Applications submitted after the submission date will be postponed to the next scheduled filing time. For a complete list of required materials, please review the checklist provided on the application form.

NOTICE REGARDING LOBBYING ORDINANCE: If you are seeking approval of a development that has over 40,000 square feet of non-residential space, or a residential development of over 10 dwelling units, or if you are seeking assistance from the City with a value of \$10,000 (including grants, loans, TIF or similar assistance), then you likely are subject to Madison's lobbying ordinance (Sec. 2.40, MGO). You are required to register and report your lobbying. Please consult the City Clerk's Office for more information. Failure to comply with the lobbying ordinance may result in fines.