

COMPLETE GREEN STREETS GUIDE PROCESS OVERVIEW



COMPLETE GREEN STREETS GUIDE

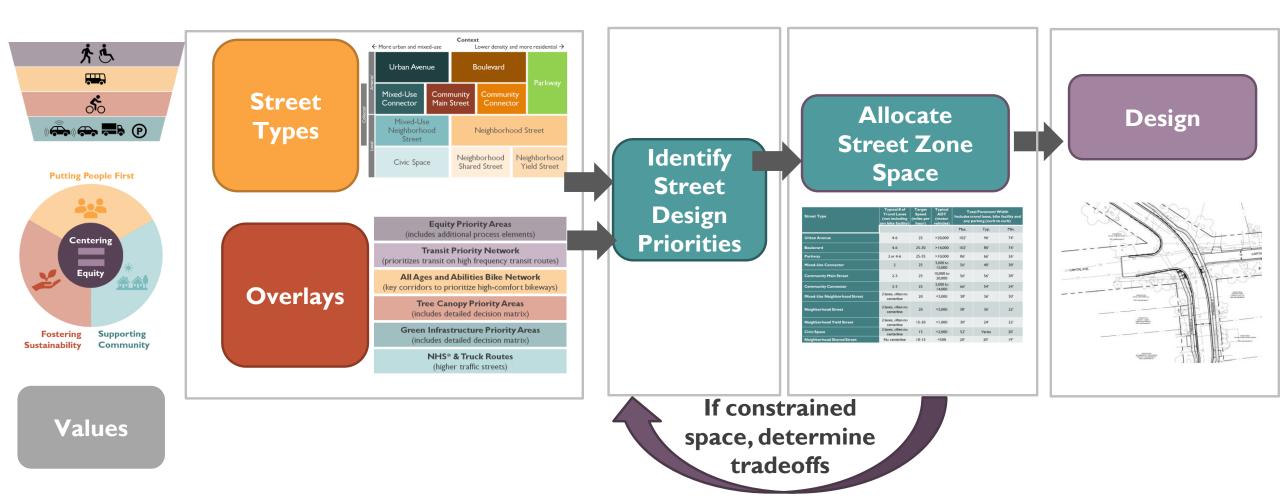
- Guide for streets that reflects community values & priorities
- Reflects City need to increase overall safety, equity and resiliency
- Develops a process for trade offs in constrained ROW
- Framework for implementing the current Complete Streets resolution (approved in 2009)
- Living document that will be added to & updated

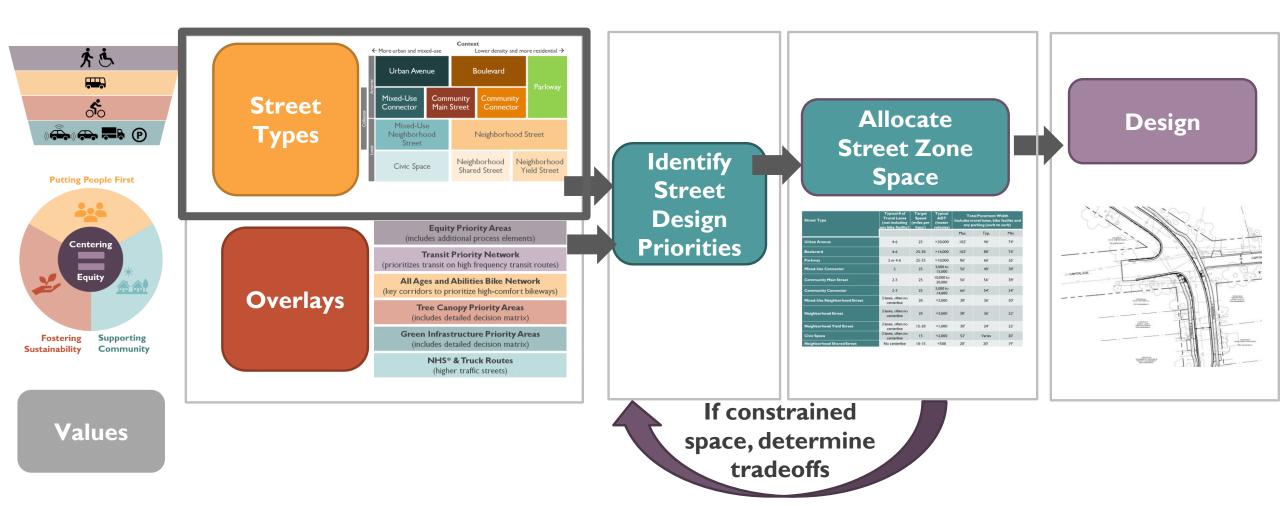
When we use the word "street," we are referring to the sidewalks, terraces, roadway, and everything in between. As a more holistic approach to design, the Complete Green Streets Guide provides:

Ø	A process centered in community values
日	Clear direction on priorities
	Defined street types to use as starting point for design
ΔŢ	Explicit equity framework and associated process
1	Flexible tool that will evolve over time as Madison evolves

KEY ELEMENTS

- Street Values
- Modal Hierarchy
- Overlays
 - Equity Process
 - Complete Networks
 - Green Infrastructure/Trees
- Street Types
- Design Parameters



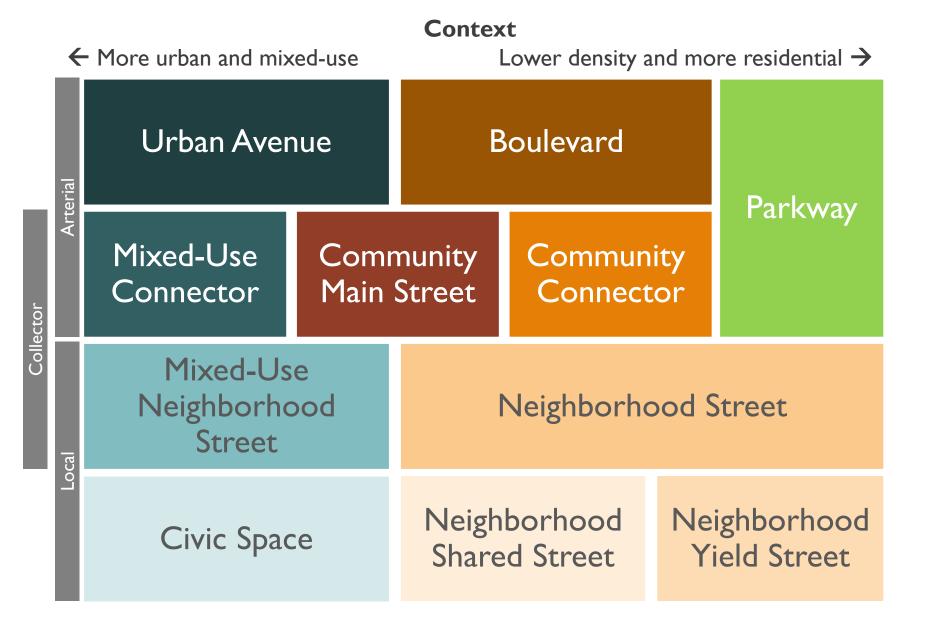


STREET TYPES

CGS is built around a collection of 11 street types (the typology) that describe the spectrum of current and future streets in Madison. They serve as starting points for street design.

The types are based on context and the amount of varied activity occurring.

They are intended to be aspirational.



STREET ZONES

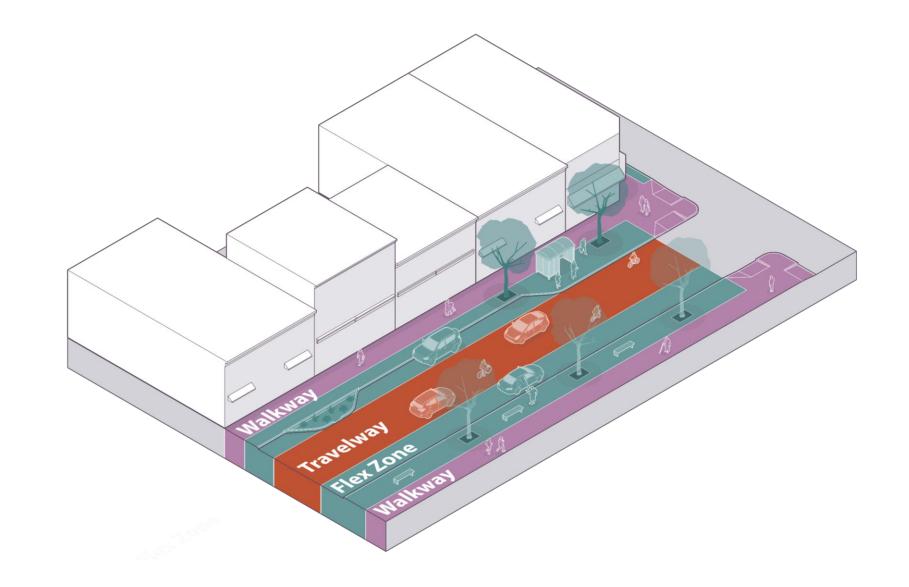
Each street type is divided into zones.

Movement (walking, biking, driving) happens in the walkway and travelway.

Bike facilities might be part of the travelway (lanes or cycletrack) or part of the walkway (a path).

Stationary uses (parking, cafes, trees) occur in the flex zone.

The flex zone can be terrace or part of the roadway.



STREET ZONES

Each street type graphic identifies the location and relative size of each street zone, with colorcoding.

Each street type describes the relative priority of each zone, as well as what is typically provided in each zone, specific to that street type.

Walkway High Priority

Urban Avenue

Example

Wider sidewalks with buildings close to or touching the sidewalk.

Flex Zone Medium Priority

Street trees, bike racks, and enhanced transit stops. Parallel on-street parking. Loading zones, if needed, should be provided around the corner on intersecting minor streets.

Travelway High Priority

Dedicated transit lanes, separated bike lanes, often 2 travel lanes per direction, and medians.

Walkway

High Priority

Community Connector

Example

Standard sidewalks, with buildings offset from the sidewalk by landscaping.

Flex Zone

Low Priority

Landscaped terrace with street trees. Onstreet parking may be provided in some locations.

Travelway Medium Priority

I travel lane per direction with bike facilities, often with medians or center turn lane. Appropriate transit accomodations.

Example: Urban Avenue

Major streets that serve as backbones of the street network and convey large numbers of people via multiple modes. High number of transit boardings and amount of cross traffic. May be part of the National Highway System and/or serve as a Truck Route.

Walkway

High Priority

Wider sidewalks with buildings close to or even at the edge of the right of way.

Flex Zone

Medium Priority

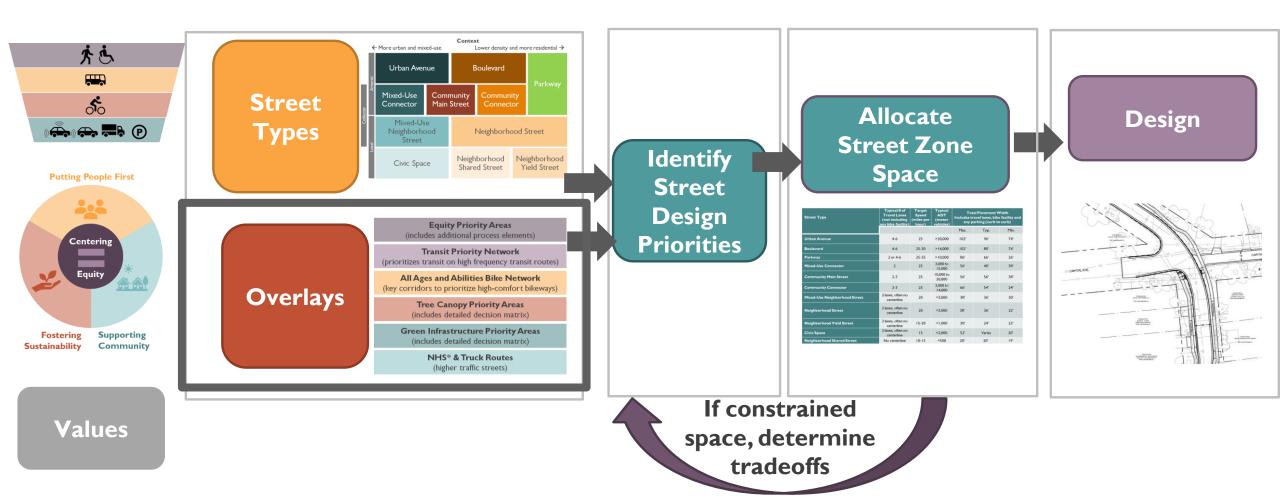
Street trees, bike racks, and enhanced transit stops. Parallel on-street parking. Loading zones, if needed, should be provided around the corner on intersecting minor streets.

> **Travelway** High Priority

Dedicated transit lanes, separated bike lanes, often 2 travel lanes per direction, and medians. **Context:** Downtown and other corridor-oriented large scale mixed use. High density, consolidated parcels.

Functional Classifications: Arterials

Target Speed: 25 mph



OVERLAYS

- Overlays influence design decisions and the priority of various elements.
- Each street type describes the influence of each overlay.

Equity Priority Areas

(includes additional process elements)

Transit Priority Network (prioritizes transit on high frequency transit routes)

All Ages and Abilities Bike Network (key corridors to prioritize high-comfort bikeways)

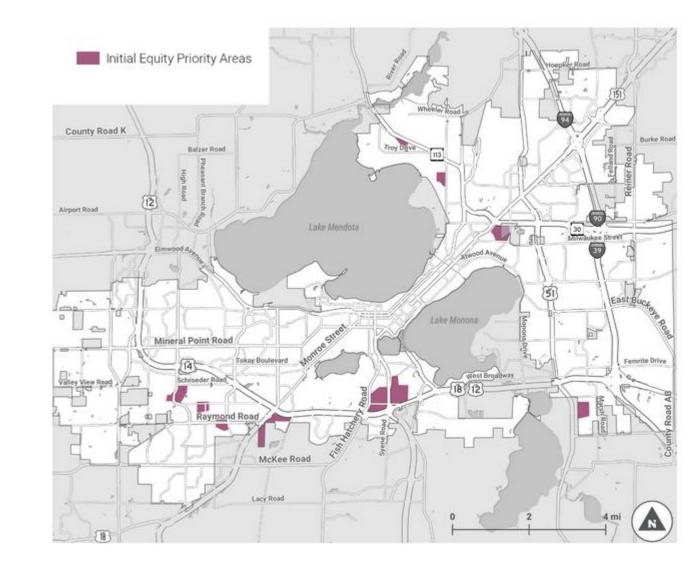
> **Tree Canopy Priority Areas** (includes detailed decision matrix)

Green Infrastructure Priority Areas (includes detailed decision matrix)

National Highway System & Truck Routes (higher traffic streets)

EQUITY PRIORITY AREAS

- Projects located in Equity Priority Areas will include additional engagement & coordination
- Additional documentation will be included in Complete Green Streets checklist to allow for review of outcomes

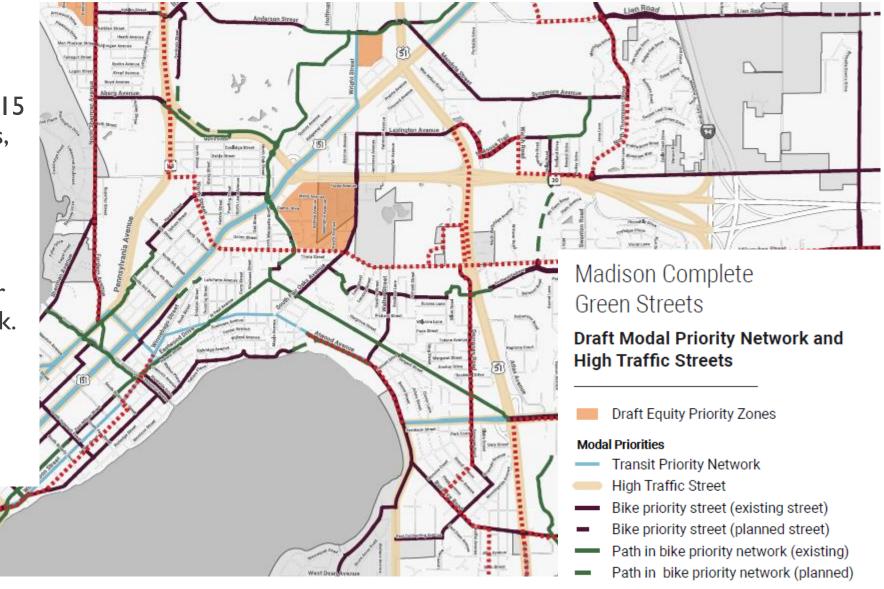


TRANSIT PRIORITY & ALL AGES ABILITY BIKE NETWORK

- Transit Priority based on approved routes
 - Priority streets would have 15 minute service on weekdays, midday
- All Ages Ability Bike Network
 - Considered most critical for creating a complete network.
 - Designed for all ages and abilities.
 - Start with interim map & finalize in 2023

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TREE CANOPY PRIORITY

Purpose & Goals

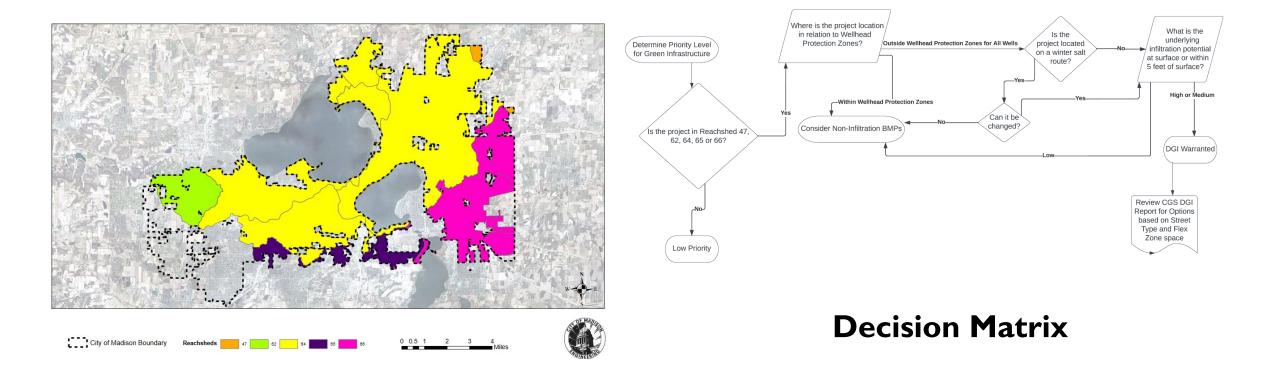
- Reach citywide goal of 40% tree canopy coverage.
- Identify areas with low amounts of existing tree canopy coverage to prioritize space in Flex Zone for trees
- Identify appropriate solutions for planting trees while reducing conflicts with other rightof-way priorities.
- Support for <u>Urban Forestry Task Force Report</u>

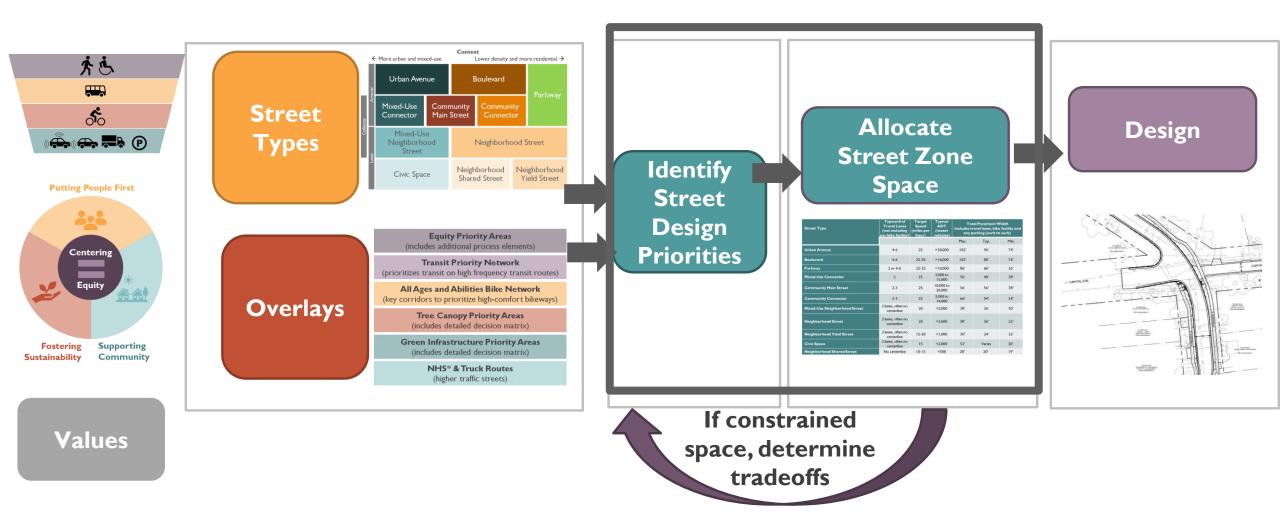
Tree Canopy Priority	Existing Percent Tree Canopy in ROW	Tree Equity Score ¹								
High	<15%	40 to 75								
Moderate	15% to 35%	75 to 90								
Low	>35%	90 to 100								
¹ Madison Score: https://www.treeequityscore.org/map/#11/43.0699/-89.4111) ² Methodology: https://www.treeequityscore.org/methodology/										
Table 1 Tree Canopy Prior	rity									

GREEN INFRASTRUCTURE PRIORITY

Purpose & Goals

 Identify <u>appropriate</u> and <u>viable</u> locations for distributed green infrastructure (DGI) for stormwater management and water quality improvement and appropriate engineering solutions.





STREET ZONE ALLOCATION CHARTS

- Chart for each street zone with
- May be typical widths or minimum/maximums
- ROW based on preferred widths for each zone
- Details to help with design

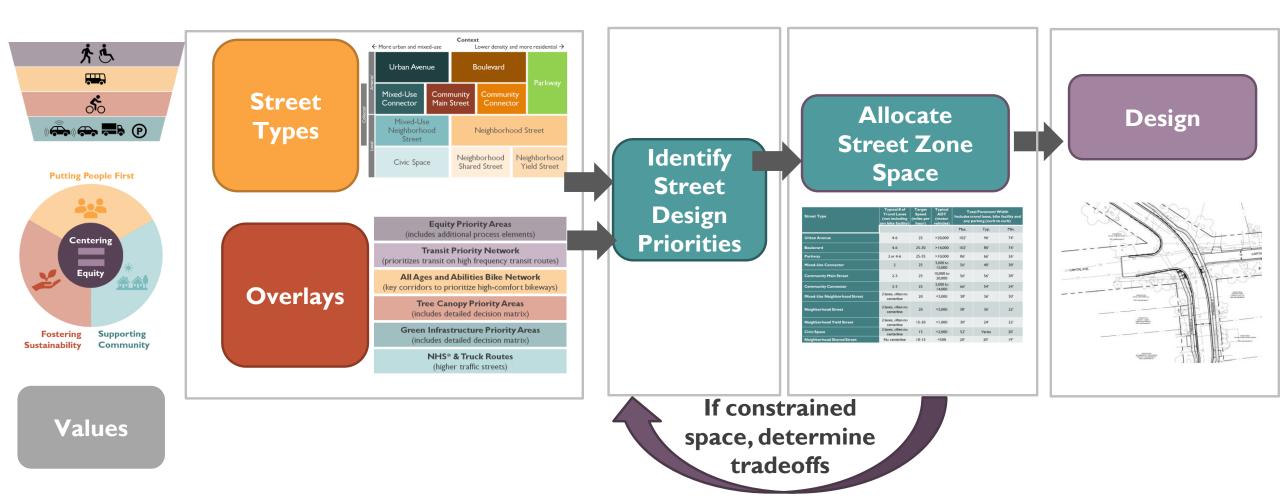
		Travelway								
Street Type	Typical # of Travel Lanes	Lane Width		Center Turn Lane / Median	Target Design Speed (mph)	Typical ADT (motor vehicles)				
		Max.	Pref.	Min.						
Urban Avenue	4	112	11' 10' 10'		Median Standard	25	>20,000			
Boulevard	4	112	11' 10' 10'		Median Standard	25-30	>20,000			
Parkway	2-4	11' 10' 10'		Median Standard	25-30	>10,000				
Mixed-Use Connector	2	10.5' 10' 10'		Center Turn Lane Optional 25		3,000 to 20,000				
	2-4	10'	10' 10' 10'		Center Turn Lane Optional (not common)	25	10,000 to 25,000			
Community Connector	2-3	10'	10' 10' 10'		Center Turn Lane Optional	25	3,000 to 20,000			
	2 lanes often no centerline		If centerline, typical	10'	Not preferred	20	<3,000			
Neighborhood Street	2 lanes often no centerline		If centerline, typical 10'		Not preferred	20	<3,000			
Neighborhood Yield Street	No centerline	N/A		Not compatible	15-20	<1,000				
Civic Space	2 lanes often no centerline	If centerline, typical 10'			Not compatible	15	<2,000			
	N/A	N/A			Not compatible	10	<500			

Typical Typical Minimum Urban Avenue 12' 8' Add 8' (6' + 2' priter) for each side for streets that will include parkine	
1 No. A server 1 No. A 14 Of (21) No. and a life for each side for each side of instance in the server is the server in the server in the server in the server in the server instance instance in the server instance in	
Urban Avenue 12 or Add o (o + 2 gutter) for each side for streets that will include parking	
Boulevard 12' 8' Add 8' (6'+2' gutter) for each side for streets that will include parking	
Parkway 12' 8' Parking not typical on Parkway	
Mixed-Use Connector 18 5' 16' includes parking but may be only on one-side of street, inset into terrace or not nee development. If parking included, review if space needed for parking meters	ded based or
Community Main Street 10' 5' gutter for each side of street marks a peak hour only travel land 5' gutter for each side of street each gutter for only on street inste in one of the street inste in one one educit of preview if space needs for only street, inste into into increase. In street inste into increase of street inste into increase of street inste into increase. If space needs for street inste into increase of street inste into increase. If space needs for street inste into increase of street inste into increase. If space needs for street inste into increase of street inste increase of street inste into increase of street inste increase of street inste increase of street increase of street inste increase of street inste in	one side of
Community Connector 12° 6' Add 7-8' (5-6'+2' gutter) for each side for streets that will include parking	
Mixed-Use Neighborhood Street 16° 6' 16° includes parking & gutter but may be only on one-side of street, inset into terrace o based on development; review if space is needed for parking meters	not needed
Neighborhood Street 17 6' 17' includes parking & gutter but may be only on one-side of street, inset into terrace o based on development	not needed
Neighborhood Yield Street 17 6' 17 includes parking & gutter but may be only on one-side of street, inset into terrace o based on development	not needed
Civic Space 18" 10" 18" includes parking & gutter but may be only on one-side of street, inset into terrace o based on development; review if space is needed for parking meters.	not needed
Naighborhood Shared Street (Woonerf) Varies based on features of features and a street or the street of the street	

	to RO	₩ edge)	
	Preferred	Typical Minimum	
Jrban Avenue	9'	6'	Sidewalk: 8' preferred, 5' minimum
Boulevard	т	6'	Sidewalk: 6' preferred, 5' minimum
Parkway	14°	6'	Shared-Use Path: 12' preferred, 17' where provide separate walk/bike space, 8' minimum. Clear zone of 2- feet on each side of path. Sidewalk: If have shared-use path only on one side and sidewalk on opposite side, 5' minimum
Mixed-Use Connector	9'	6'	Sidewalk: 8' preferred, 5' minimum
Community Main Street	9'	6	Sidewalk: 8' preferred, 5' minimum
Community Connector	7	6'	Sidewalk: 6' preferred, 5' minimum
Mixed-Use Neighborhood Street	9'	6'	Sidewalk: 8' preferred, 5' minimum
Neighborhood Street	6'	6'	Sidewalk: S' typical
Neighborhood Yield Street	6'	6'	Sidewalls 5' typical
Civic Space	13'	10'	Sidewalk: 12' preferred, 9' minimum
Neighborhood Shared Street	6'		Pedestrian Zone: Accessible pedestrian area without obstacles or mode conflicts. Typical 5' depending on context with appropriate tactile indicators if not a traditional sidewalk.

Street Type		ement Width urb midblock)	Typical # of Travel Lanes & other considerations						
	Max	Typical Min							
Urban Avenue	102		96' with 2 motor vehicle lanes & a transit lane each direction includes one-way protected bike lanes and median with trees						
Boulevard	102"	72	74' with 4 motor vehicle lanes and protected bike lanes and 12' median						
Parkway	86"		46' with 4 motor vehicle lanes with no median 66' with four motor vehicle lanes and median with trees (bicycle facility typically a shared-use path)						
Mixed-Use Connector	56'		38' with one-way street, motor vehicle lanes and parking protected bike lane; 56' with protected bike lanes and parking both sides						
Community Main Street	60'		56' with protected bike lanes and parking both sides (no peak hour lane); 60' with peak hour lane 50' with center turn lane, protected bike lane and no parking						
Community Connector	66'	24	66' with 2 motor vehicle lanes, center turn lane, buffered/protected bike lane and parking 54' with 2 motor vehicle lanes, buffered/protected bike lanes and parking both sides 24' with 2 travel lanes and no parking (becycle lane); a shared use path)						
Mixed-Use Neighborhood Street	38'	30'	38' with 2-way travel, bus route and parking both sides 36' with 2-way travel, not a bus route, parking both sides 10' with 2-way travel and parking on one side						
Neighberhood Street	38'		38" with 2-way travel, bus route and parking both sides: 38" with 2-way travel, not a bus route, parking both sides 30" with 3-way travel and parking on one side (over frequency transit only)						
Neighborhood Yield Street	30'		30° with 2-way travel and parking both sides; 24° with 2-way travel and parking on one side (22° if houses only on 1 side) 18° with 2-way travel and no parking (imit distance at 18°)						
Civic Space	52 [°]		Project Specific: Base width on travel, parking and event needs of street. Play include contraflow lanes for bikes if one-way street.						
Neighborhood Shared Street (Woonerf)	N/A	N/A	No travel lanes designated; shared space which is all considered part of Flex Zone						

	Total Right of Way					
Street Type	Max	Min				
Urban Avenue	144′	116′				
Boulevard	114′	90′				
Parkway	114′	74'				
Mixed-Use Connector	94′	66'				
Community Main Street	84'	68′				
Community Connector	86'	80'				
Mixed-Use Neighborhood Street	74′	68′				
Neighborhood Street	70'	61′				
Neighborhood Yield Street	62'	52'				
Civic Space	132′	66′				
Neighborhood Shared Street	Varies	Varies				



DESIGN SUPPORT

- Complete Green Streets Guide will include reference to design guides that will be used to assist with projects.
- Including:
 - NACTO
 - Urban Street Design Guide
 - Urban Bikeway Design Guide, Designing for All Ages & Abilities
 - Don't Give Up at the Intersection
 - Transit Street Design Guide
 - Designing Streets for Kids
 - FHWA Separated Bike Lane Planning and Design Guide
 - AASHTO
 - Green Book
 - Guide for the Development of Bike Facilities (updated version to be final soon)

SUPPORTING DGI DECISION-MAKING

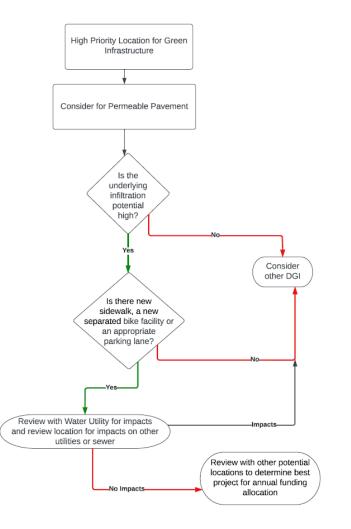
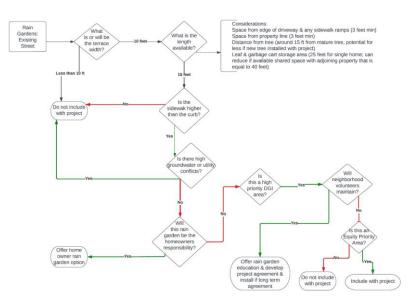


Table 14 Nonpermeable Pavement Green Infrastructure Use Per Street Type

		Street Type ¹ ○ Yes ● Maybe ■ No	Bioretention Basin	Bioswale	Terrace Rain Garden	Traffic-Cal ming Rain Garden Bump Out	Rock Vault	Filter Strip	Stormwater Planter	Catch Basin	Coanda Screen	Stormwater Terrace
		Urban Avenue	•					•	•	0	0	
		Boulevard	0	•	٠	•	•	0	•	0	0	•
		Parkway	0		•			0	•	0	0	٠
	Arterial	Mixed-Use Connector	•		•	•	•		0	0	0	•
5	Ar	Community Main Street	•	•	•	•	•		0	0	0	-
Collector		Community Connector	•	•	•	•	•	•	•	0	0	•
ŏ		Mixed-Use Neighborhood Street	•	•	0	0	•	•	0	0	0	0
	cal	Neighborhood Street	0	•	0	0	0	•	•	0	0	0
	Loc	Neighborhood Yield Street	•	•	0	0	0	•	•	0	0	0
		Civic Space	0	•	0	0	•	•	0	0	0	0
		Neighborhood Shared Street	•	•	•	•	•	•	•	0	0	•

¹Consult Table 13 and narrative in Section D. Nonpermeable Pavement Green Infrastructure for additional decision-making criteria for a specific site



DESIGN DECISION-MAKING

	Compatibility of Treatments with Street Types (Y=yes; M=maybe; N=no)										
Street Type	Signal Timing	Pedestrian Refuge / Median Islands	Curb Extensions	Road Diets	Raised Intersection	Raised Crosswalk*	Speed Humps**	All-Way Stops	Traffic Diverters	Chicanes	Choker / Pinch point
Urban Avenue	Y	Y	Y	Y	Y	N	N	Ν	Ν	Ν	N
Boulevard	Y	Y	М	Y	М	N	N	Ν	Ν	Ν	N
Parkway	Y	Y	М	Y	М	М	Ν	Ν	N	Ν	N
Mixed-Use Connector	Y	Y	Y	Y	Y	М	N	М	N	N	Ν
Community Main Street	Y	Y	Y	Y	Y	М	М	М	Ν	N	N
Community Connector	М	Y	Y	Y	Y	М	М	М	N	N	N
Mixed-Use Neighborhood Street	М	Y	Y	М	Y	Y	М	Y	Μ	М	М
Neighborhood Street	М	Y	Y	N	М	Y	М	Y	М	М	М
Neighborhood Yield Street	Ν	М	Y	Ν	М	Y	Y	Y	Y	Y	Y
Civic Space	Y	М	Y	N	Y	Y	М	Y	М	М	Y
Neighborhood Shared Street	Ν	Ν	М	Ν	Y	Y	Y	Y	Y	Y	Y

Speed Management Application Guidance

*Compatibility regarding crossing the street type listed. These treatments may be suitable parallel to the street type, at intersections with other street types. For example, a raised crosswalk may be compatible across a Mixed-Use Neighborhood Street where it intersects an Urban Avenue. **Not compatible on transit routes

COMPLETE GREEN STREETS PROJECT CHECKLIST

- Serves as implementation tool for Complete Green Streets for staff, committees, elected officials, and public
- Used to track City's progress towards building safe streets that align with values and the modal hierarchy as well as track improvements to the Transit Priority Network, AAA Bike Network and green infrastructure/tree additions
- Assist with reporting improvements on the High Injury Network to support Vision Zero

TIMELINE

- I 2/6 Introduce to CC
- I 2/8 Plan Commission
- I2/I4 Board of Public Works
- I2/I4 Transportation Commission
- I2/I9 Transportation Policy & Planning Board
- January CC