

## Liquor/Beer Agent

	Agent	(Legistar file number) -if change-
		LICHA-2017-00172
CLERK	City of Madison Clerk	(License number)
	210 MLK Jr Blvd, Room 103	
Class A: ➤ Beer, ☐ Liquor, ☐ Cid	Madison, WI 53703 er	Lemmer, 3
Class B: ☐ Beer, ☐ Liquor,	licensing@cityofmadison.com	(Alder District # and Name) Office Use Only
☐ Class C Wine	608-266-4601	office due offinity v
_ Class & Wille		
This application is for Liquor,	/Beer Agents for new alcohol licenses	and for a change of
Liquor/Beer Agent to an exis		
	nt for a <b>new</b> license, there is no char f <b>agent</b> , there is a \$10.00 charge.	ge.
	d check form and copy of your pict	ure ID with this application.
<ul> <li>Please include documentation</li> </ul>	n that you have taken Beverage Se	
an <b>Operator's License</b> with	nin the last two years.	,
To be completed	by Corporate Officer or	Member of LLC
	-	0
	, officer/member for Cap ctol	•
doing business as CP Mart N	e, authorize and appoint	Asad Shahzad
	,	r
as the liquor/beer agent for the pre	mise located at <u>4905 Comme</u> r	cal livenue.
	on information: Any person who know be required to forfeit not more than $\frac{04-11-202}{Date}$	\$1,000.
To be complete	ted by appointed Liquor	/Beer Agent
	appointed liquor/beer agent for	
1, 13,44 8 (6,444)	appointed liquor/beer agent for	sets, introduction of the property.
being first duly sworn, affirm that $\ensuremath{\mathrm{I}}$	have full authority and control of the	premise described
in this license, and I am involved in	the actual conduct of the business as	s an employee, or have a direct
C	The desired of the boots	of a
financial interest in the business or	the licensee. The percent of the busir	less I own is $9$ .
🔀 I have included a copy of my pho	oto ID and Beverage Server Training	certificate/Operator's license.
	on information: Any person who know be required to forfeit not more than	
1.1.1.	ל דור מר מר	
Signature of corporate Agent	1 4-11-2022 Date	

REV 09/2018

☐ Form submitted by mail/e-mail Office Use Only

(Agenda Item Number) -if change-