

## Consultant Team

### Cunningham Group

Code Writing and Urban Design

### White & Smith, LLC

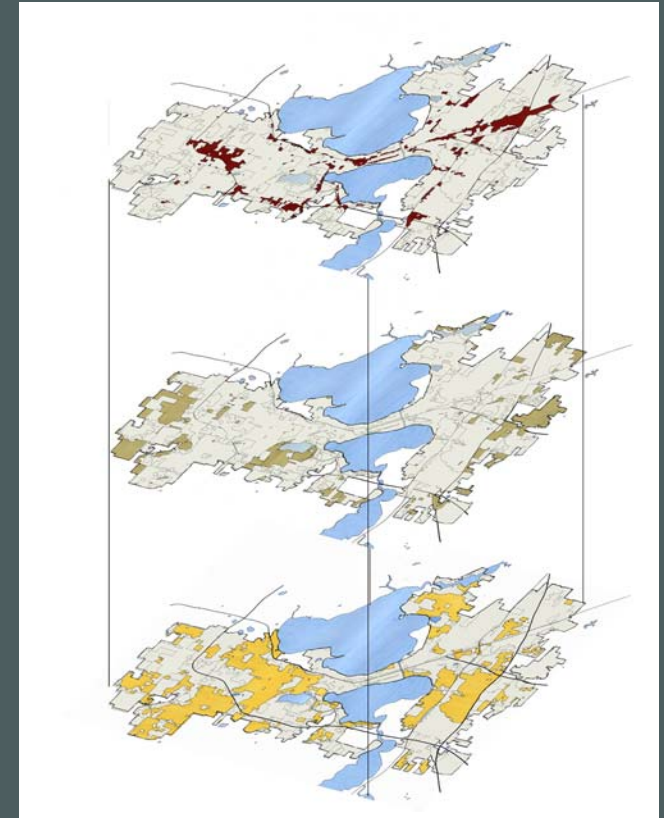
Code and Legal Advisor

### Keane Musty

Form-Based Code

### URS Corporation

GIS



# Agenda

Introductions

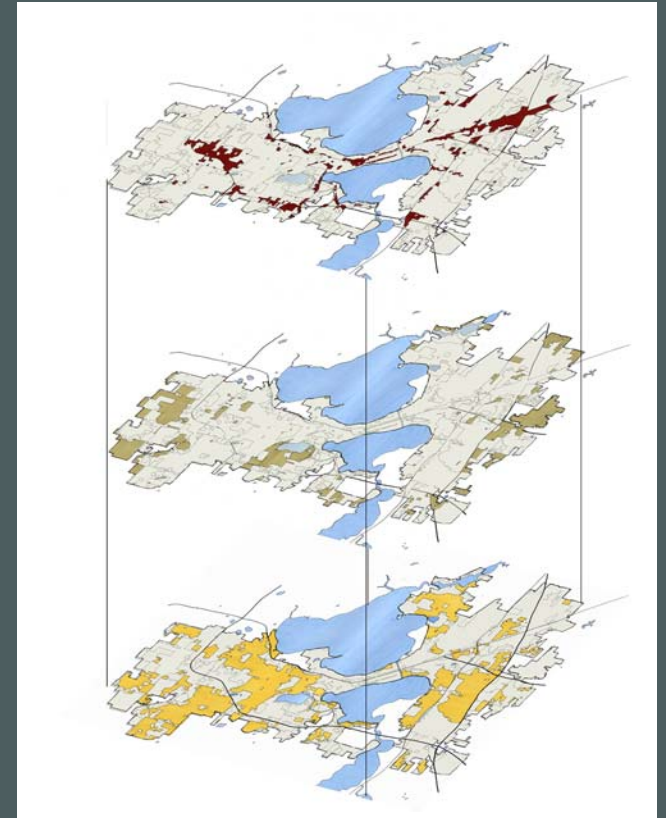
Why is This Project Needed?

Project Schedule and Milestones

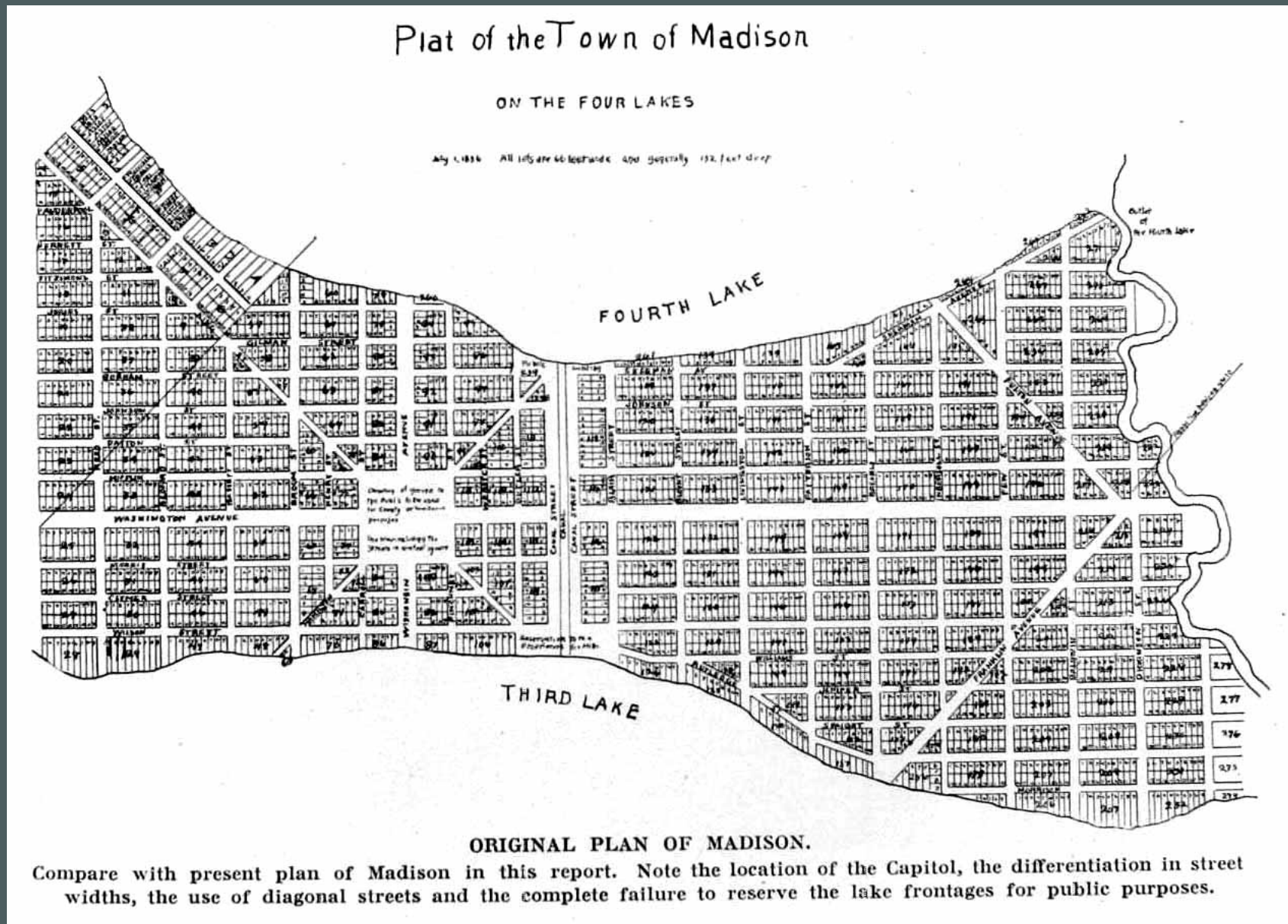
What Have We Learned So Far?

Your Experience with the Zoning Code

Q & A



# Planning History: The Original Plat





# Planning History: The Nolen Plan

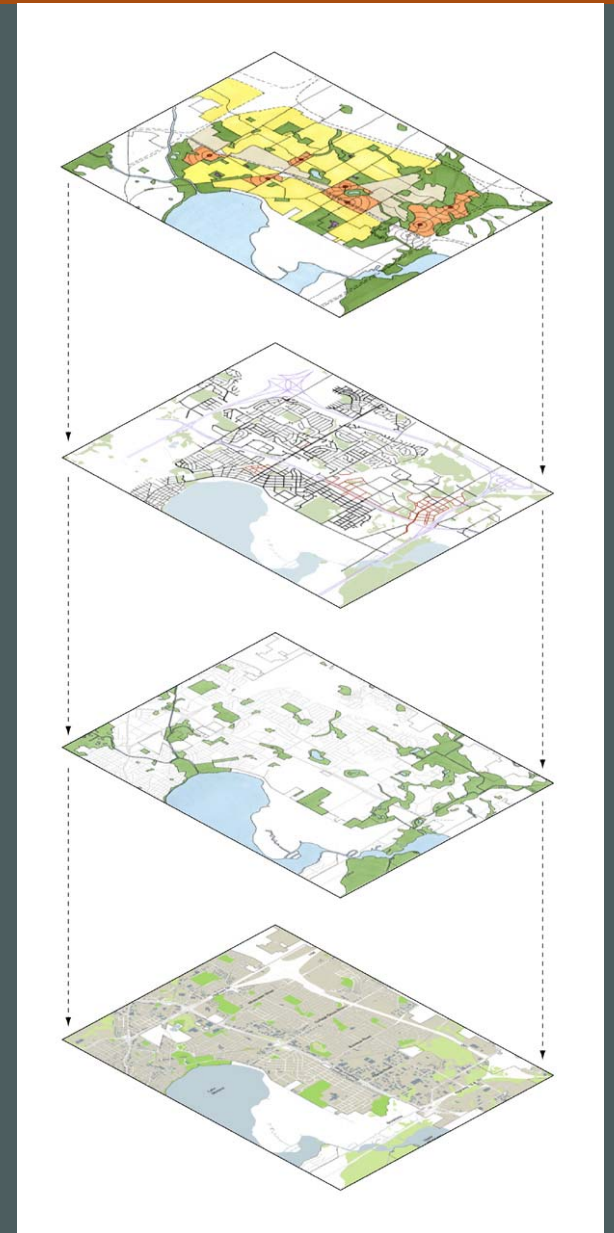




## Why Is This Project Needed?

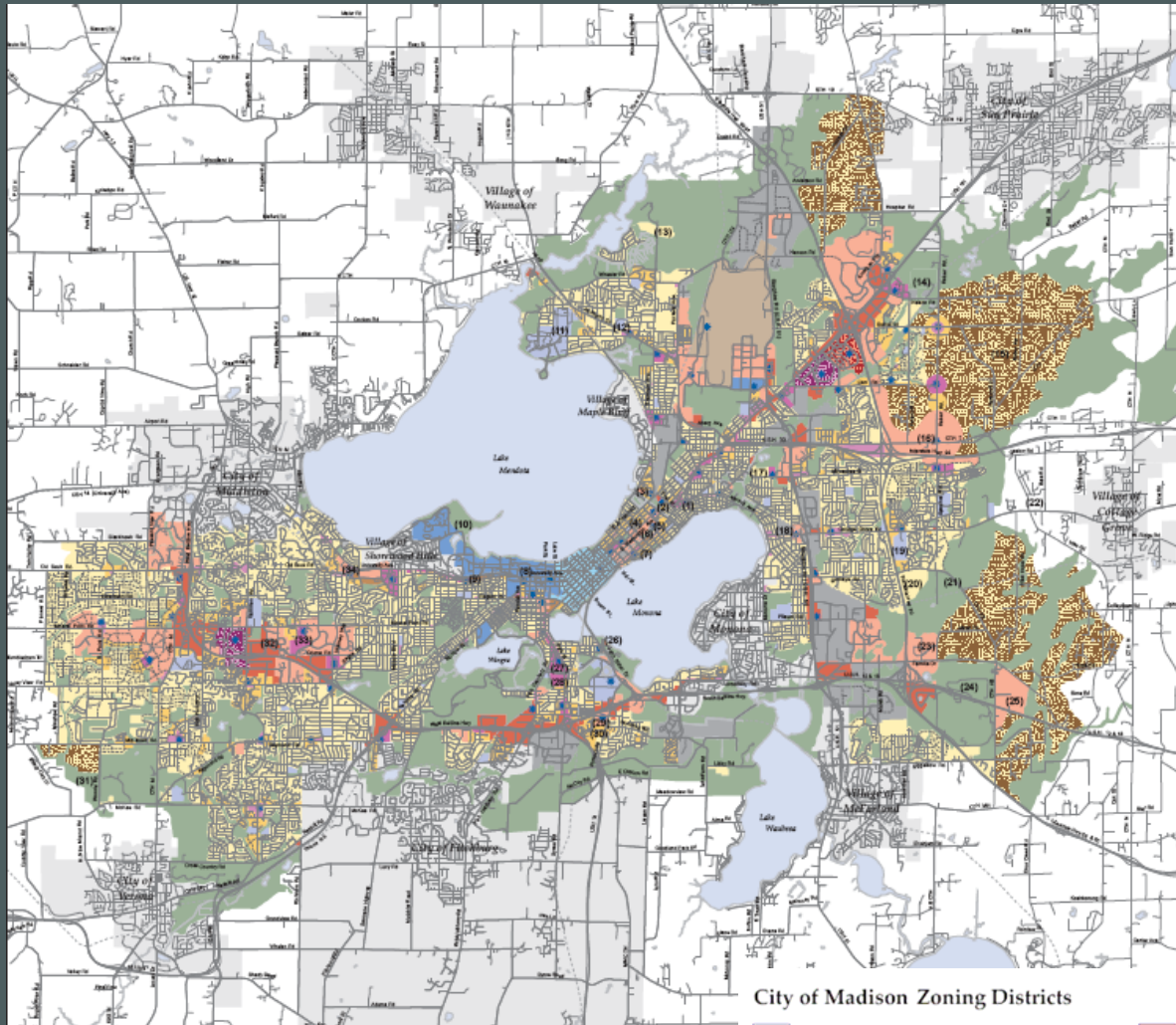
### Keeping up with Change:

- Original Zoning Code Dates to 1920s
- Current Code Dates From 1966
- Neighborhood and Area Plans
- Urban Design Districts
- Downtown Design Zones Overlay
- Inclusionary Housing Ordinance
- Comprehensive Plan: 2006 Update
- Multiple Code Amendments



# Generalized Future Land Use Plan

City of Madison  
January 2006



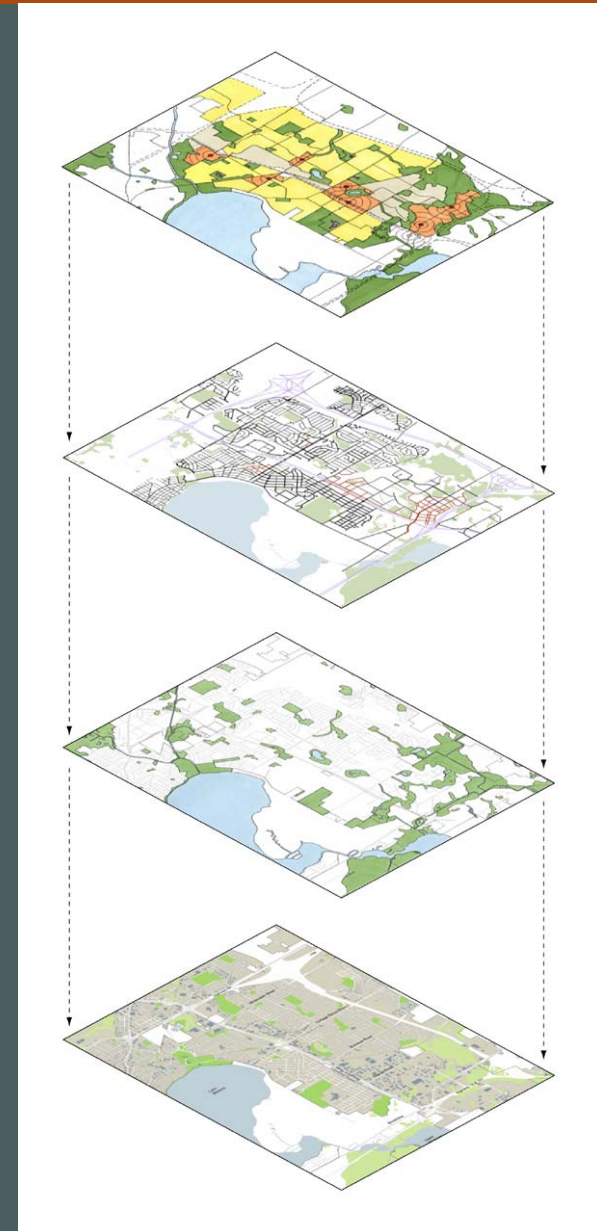
- RESIDENTIAL DISTRICTS**
- LDR Low Density (0 - 15 units/acre)
  - MDR Medium Density (16 - 40 units/acre)
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  - (10) Land Use Note Reference Number
  - Other Cities and Villages
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- 0 1 2  
Miles

## City of Madison Zoning Districts

- |   |  |   |
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width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PCDMHGDP - Planned Community Mobile Home Park District - General Development Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PUDGDP - Planned Unit Development - Specific Implementation Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PUISP - Planned Unit Development - Specific Implementation Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PCDMHGSP - Planned Community Mobile Home Park District - Specific Implementation Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PCISP - Planned Community Development - Specific Implementation Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> O-1 - Limited Office-Residence District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> O-2 - Business &amp; Professional Office District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> O-3 - Administrative Office District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> O-4 - Administrative Office &amp; Research &amp; Development District</li> </ul> | <ul style="list-style-type: none"> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #fff9c4; border: 1px solid black; margin-right: 5px;"></span> C1 - Limited Commercial District</li> <li><span style="display: inline-block; 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border: 1px solid black; margin-right: 5px;"></span> M1 - Limited Manufacturing District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #808080; border: 1px solid black; margin-right: 5px;"></span> SM - Specific Manufacturing District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #808080; border: 1px solid black; margin-right: 5px;"></span> M2 - General Manufacturing District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #fff9c4; border: 1px solid black; margin-right: 5px;"></span> A - Agriculture District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #8bc34a; border: 1px solid black; margin-right: 5px;"></span> C - Conservancy District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #2196f3; border: 1px solid black; margin-right: 5px;"></span> W - Wetland Overlay District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #2196f3; border: 1px solid black; margin-right: 5px;"></span> TBD - To Be Determined</li> </ul> |
|---|--|---|

## Project Objectives - To craft a Zoning Code that:

- Implements the recommendations of the Comprehensive Plan and neighborhood/area plans
- Is integrated with and cross-references related ordinances
- Includes graphics and illustrations that make it easy to use
- Incorporates land use-based and form-based provisions





## Project Objectives - To craft a Zoning Code that:

- Includes mixed-use zoning districts and a traditional neighborhood development district
- Promotes high-quality, context-sensitive infill and redevelopment projects
- Links land use and transportation, promoting transit-oriented and traditional neighborhood development
- Promotes transit, walking and biking
- Promotes a sustainable built and natural environment





# Project Schedule

## Proposed Schedule

	2008												2009											
	JAN	FEB	MAR	APR	MAY	JUN	JUL	AUG	SEP	OCT	NOV	DEC	JAN	FEB	MAR	APR	MAY	JUN	JUL	AUG	SEP	OCT	NOV	DEC
<b>Team Tasks</b>	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
1 Project Initiation/Orientation	[Bar]																							
2 Issue Identification	[Bar]																							
3 Zoning Code Analysis	[Bar]																							
4 Annotated Outline	[Bar]																							
5 Draft Zoning Code	[Bar]																							
6 Review, Adoption & Implementation													[Bar]											
7 Draft Zoning Map													[Bar]											
8 Revision, Adoption & Implementation													[Bar]											

## Meetings

City Project Manager		●		●	●				●		●		●				●		●		●			
Advisory Committee				●	●				●		●		●				●		●					
Inter-agency Work Group		●		●	●				●		●		●				●		●					
Community Meetings					● Issues/Analysis				● Outline				● Code				● Map							
Community Summit													■						■					
Plan Commission		●			●				●		●						●		●		●			

## Public Hearings

Plan Commission																								
Common Council					●						●													

Note: Scope and schedule subject to review and approval of client and Cunningham Group  
 Rev. 2/13/08

## Project Roles and Responsibilities

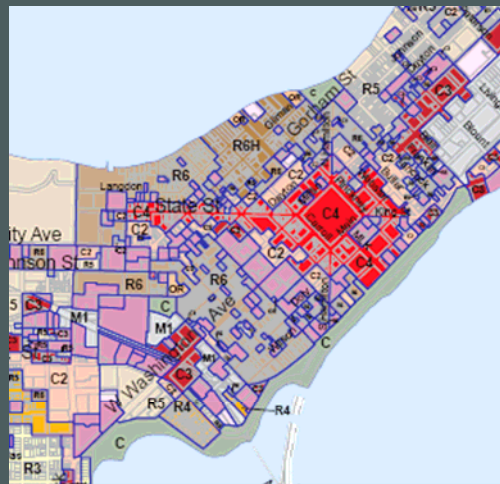
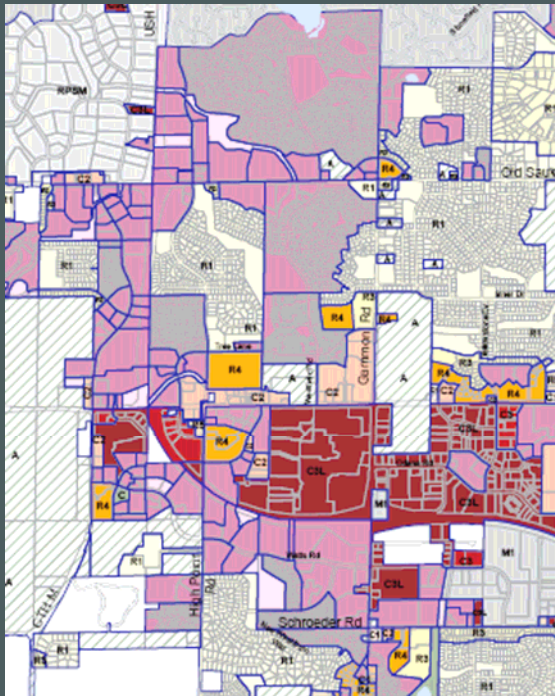
- ❑ Common Council
- ❑ Plan Commission
- ❑ Zoning Code Rewrite Advisory Committee
  - Common Council
  - Plan Commission
  - Landmarks Commission
  - Zoning Board of Appeals
  - Urban Design Commission
  - Neighborhood Associations
  - Business Groups, Builders, Developers, Not-for-Profit Housing Providers
  - Planners, Designers, Preservationists
  - University of Wisconsin



# Participation Strategy

Audience	Initiate Project Provide information about the existing city Zoning Code and the upcoming rewrite process	Issues & Opportunities Gather information, learn issues and opportunities	Analysis Analyze the existing Zoning Code, related ordinances and plans	Zoning Code Outline Present, review, and refine outline	Code Drafting Produce, present, review and revise Zoning Code text	Stage VI Review and Adopt Zoning Code	Stage VII Draft Zoning Map Prepare, review and refine Zoning Map	Stage VIII Review and Adopt Zoning Map	
Audience A: Community Wide	Appoint Zoning Code Rewrite Advisory Committee (ZCRAC)	ZCRAC meeting	ZCRAC Meeting	ZCRAC Meeting	ZCRAC Meetings (2)	ZCRAC Meeting	ZCRAC Meetings (2)		
	Construct and launch web site	Maintain Web site; post information	Maintain Web site, post information	Maintain Web site, post information	Maintain Web site, post information	Maintain Web site, post code drafts and hearing notices	Maintain Web site, post information	Maintain Web site, post map drafts and hearing notices	
	Initial informal outreach to media	Outreach to media	Outreach to media	Outreach to media	Outreach to media	Outreach to media	Outreach to media	Outreach to media	
	Produce slide presentation summarizing project goals and schedule	Provide slide presentation to organizations and groups that request it							
Audience B: By Geographic Area		Hold first round community sub-area meetings	Hold second round community sub-area meetings	Second round community sub-area meetings (see Stage III)	Hold third round community sub-area meetings and first Community Summit		Hold Fourth round community sub-area meetings and second Community Summit		
Audience C: Decision-Makers	Briefings by Consultants and Staff	Briefings by Consultants and Staff	Briefings by Consultants and Staff	Briefings by Consultants and Staff	Briefings by Consultants and Staff, Community Summit	Public hearings before Plan Commission and Common Council on Zoning Code text	Briefings by Consultants and Staff, Community Summit	Public hearings before Plan Commission and Common Council on Zoning Map	
Audience D: Technical Reviewers and Administrators	Create Inter-Agency Work Group	Inter-Agency Work Group meeting	Inter-Agency Work Group meeting	Inter-Agency Work Group meeting	Inter-Agency Work Group meetings (2)	Inter-Agency Work Group meeting	Inter-Agency Work Group meetings (2)		

# What Have We Learned So Far?



Over-reliance on PUDs



# What Have We Learned So Far?

	Reviewing Agency		Use	Density	Max Footprint	Max GLFA	FAR	Lot Dim.	Height	Setbacks	Landscaping	Open Space	Facades	Mat'l's and Colors	Site Design	Pkg Lots	Ped Circ	Community Spaces
<b>Base Zoning Code</b>	Plan Commission, Common Council	Entire City																
<b>Overlay Districts, Downtown Design Zones</b>	Plan Commission, Council	Selected Areas																
<b>Downtown Design Zones</b>	Plan Commission, Council	4 Districts																
<b>Local Historic Districts</b>	Landmarks Commission	5 Districts																
<b>Urban Design Districts</b>	Urban Design Commission	7 Districts																
<b>Neighborhood Plans</b>	Various Reviewing Agencies	Areas																
<b>Comprehensive Plan</b>	Various Reviewing Agencies	Citywide																

Overlap and inconsistencies between Code, Historic and Urban Design Districts

## What Have We Learned So Far?

- (h) If a lot abuts a city park on its front lot line for at least ninety (90) feet, and another side of the lot further abuts a greenway, parkway or private pedestrian parkway held for the common use of the residents of the subdivision for at least three hundred (300) feet and if the lot contains between five-tenths (5/10) and six-tenths (6/10) of an acre, and if the lot is located on a dead-end public street or cul-de-sac, then the owner of said property shall have a building area which is located no closer than thirty (30) feet nor further than one hundred ten (110) feet from the aforementioned front lot line which abuts on the aforementioned park, eleven (11) feet from the immediately abutting edge of the aforementioned greenway, parkway or private parkway and seven (7) feet from any other side lot line, so long as the building which is constructed within said location complies with all other requirements and restrictions of the R1-R zoning district. (Cr. by Ord. 9839, 9-14-89)

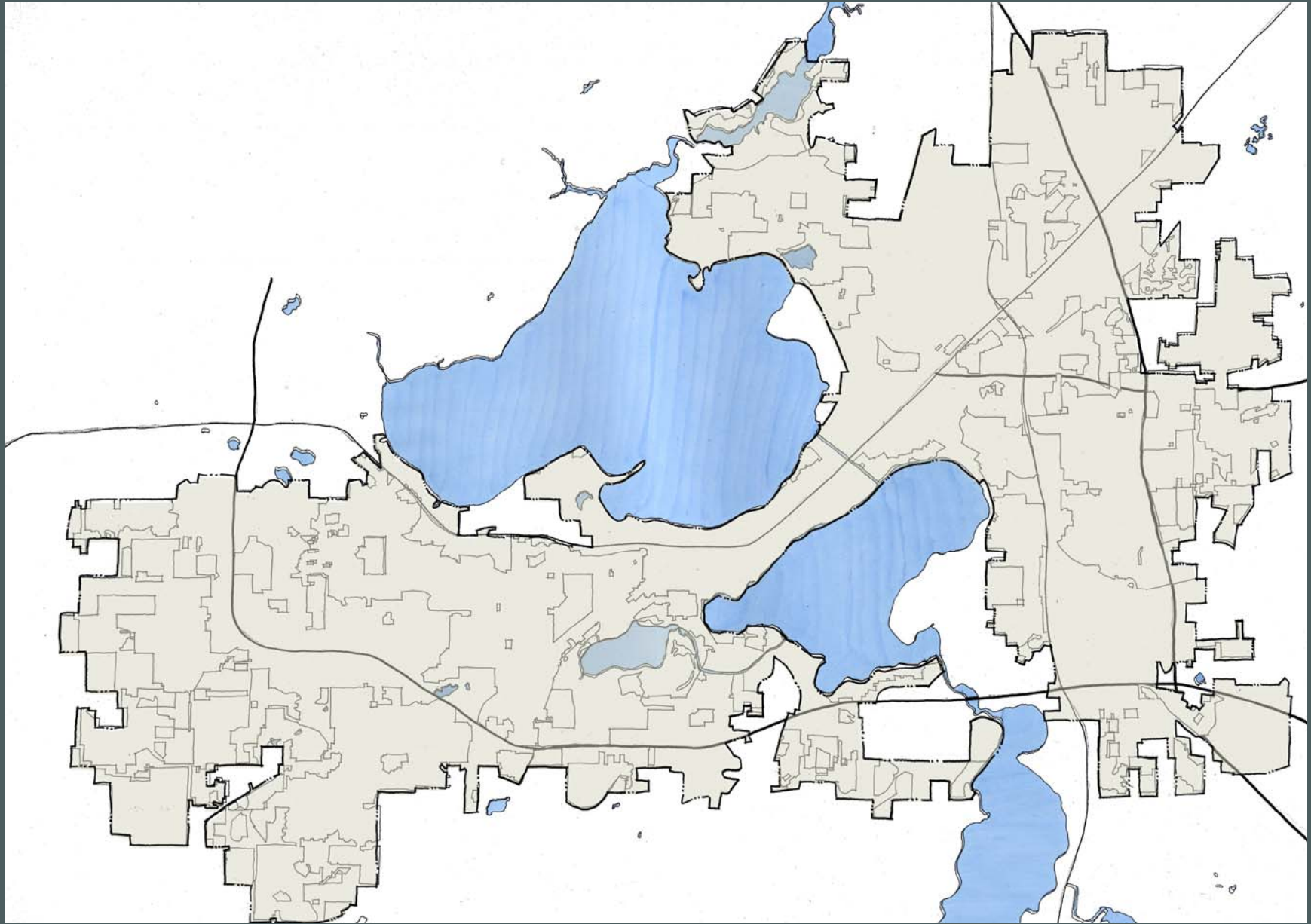
## Complexity and Confusion

Usable Open Space Requirements. Usable open space shall be provided on each lot, devoted in whole or in part to any residential use, as set forth in each zoning district. Such usable open space provided on the ground level shall be in a compact area of no less than two hundred (200) square feet and having no dimension less than ten (10) feet and having no slope grade greater than ten percent (10%). In calculating the usable open space requirements in the C1, C2 and C3 districts, there may be credited, up to a maximum of fifty percent (50%) of the required open space area, the area of any balconies having a minimum dimension of four feet six inches (4'6"), and on the roof, any open space area having a minimum dimension of fifteen (15) feet and being free of any obstructions and improved and available for safe and convenient use to all occupants of the building, and in the C4 district, there may be credited to the required open space area, the area of up to one hundred percent (100%) of the required open space area in any of the above-mentioned balconies and open space on the roof. Also in the C4 district, interior activity spaces such as swimming pools, fitness rooms, etc., which may be used by all residents of the building, may be credited to the required open space. (Am. by Ord. 6052, 11-29-77)

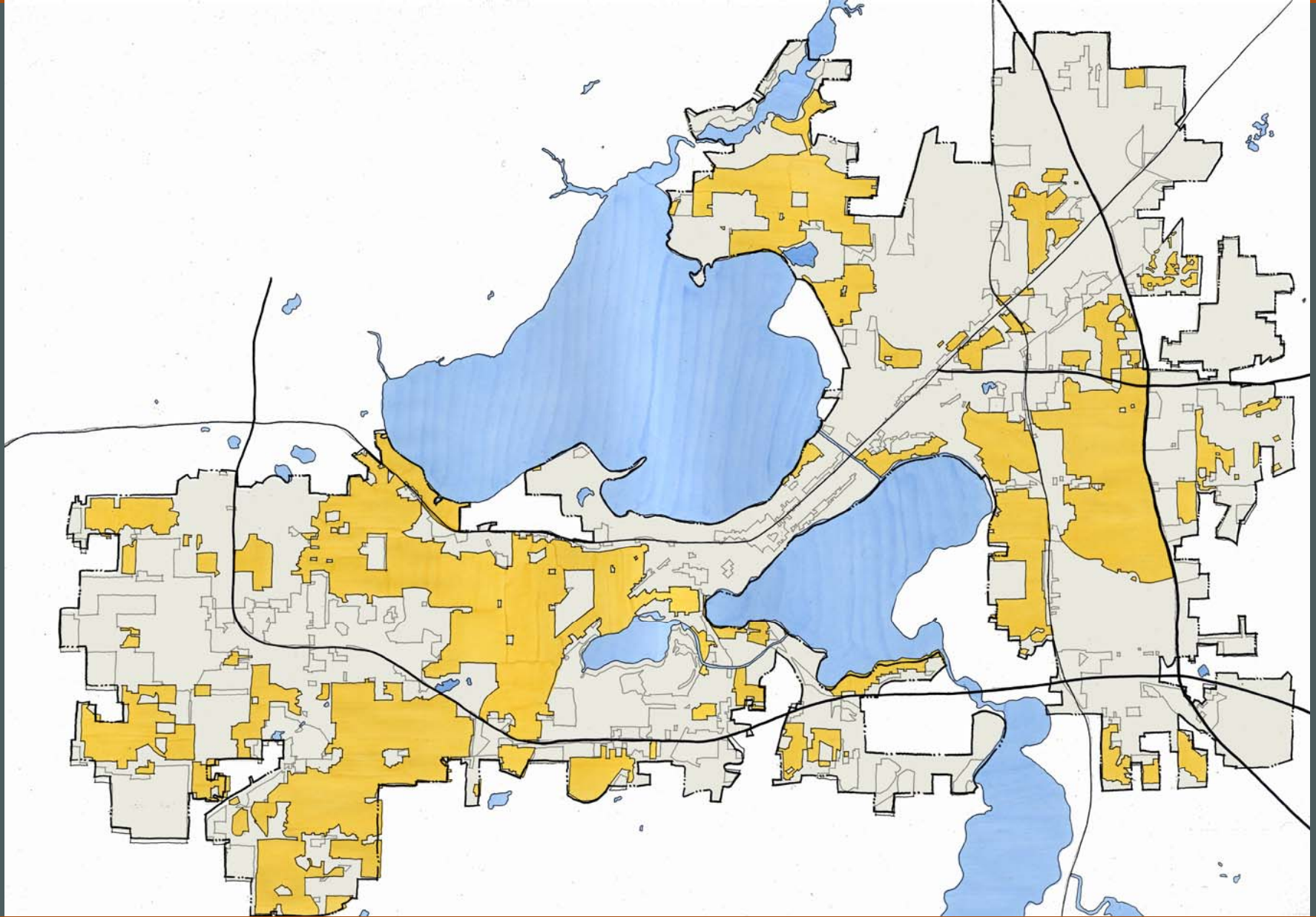
- (f) Height Regulations. In the C4 district, building heights shall be limited by Section 28.04(14) of this code and by the following regulations:
1. Buildings on zoning lots having street frontage on State Street shall be not less than two (2) stories nor more than four (4) stories in height.
  2. Buildings on zoning lots having street frontage on the Capitol Square or on East Washington, West Washington, or Wisconsin Avenues or on Martin Luther King, Jr. Boulevard and buildings on zoning lots fronting on the Southeast side of East and West Wilson Streets shall be not less than three (3) stories nor more than ten (10) stories in height. (Am. by Ord. 9087, 1-29-87)
  3. Buildings on zoning lots in this district not having frontage on any of the aforementioned streets shall have a maximum height of eight (8) stories.
  4. Additions to any existing buildings may exceed the height limitations in paragraphs 1., 2., and 3., above, provided the following:
    - a. Such additions shall not exceed the height of any portion of the existing building;
    - b. Such additions shall have been originally proposed as a part of the existing building, and the building shall have been structurally designed and constructed to accommodate such additions; and
    - c. Such additions shall be approved by the Plan Commission pursuant to the conditional use procedure established in Sec. 28.12(11).



# Zoning District Patterns

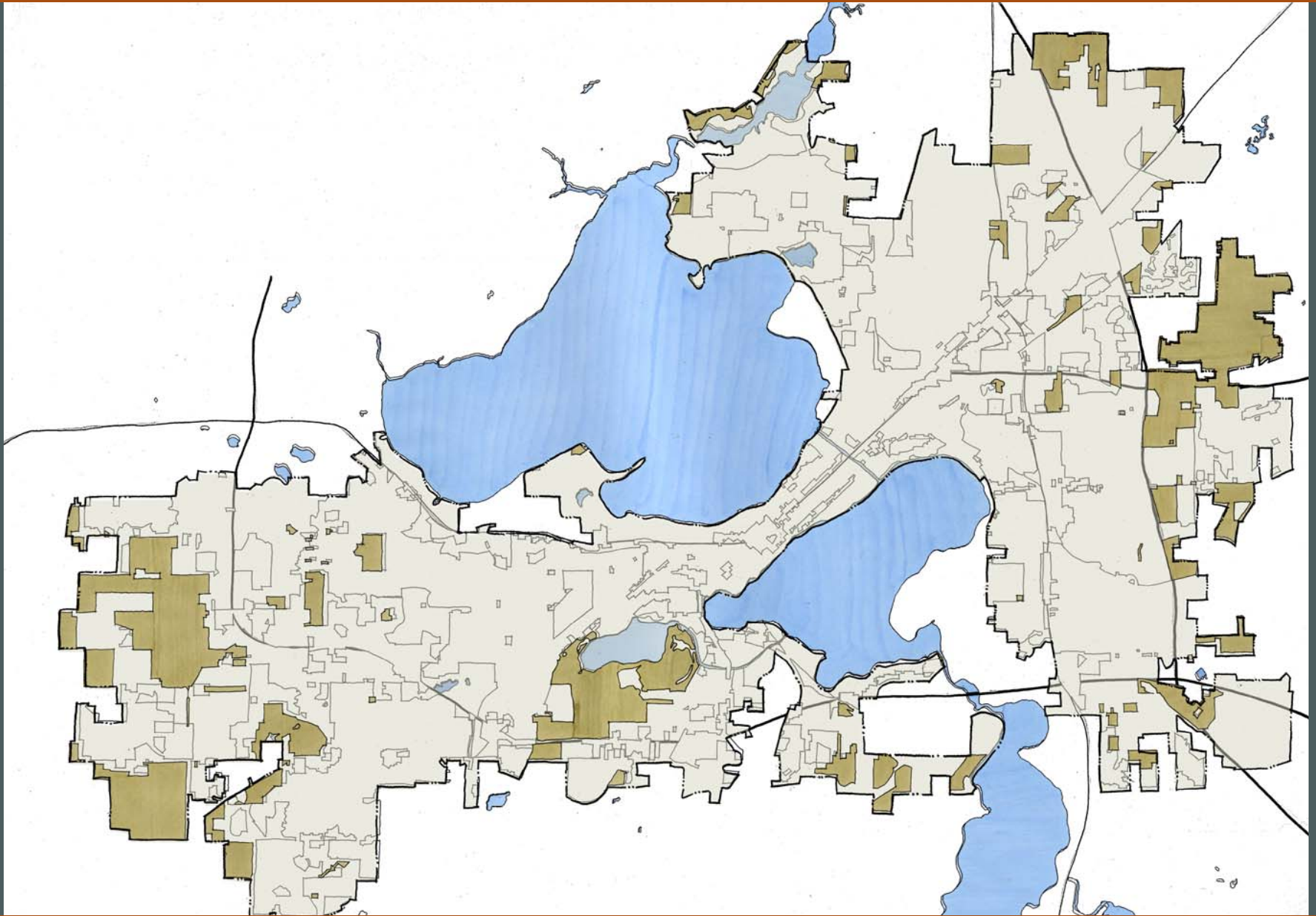


# Low-Density Residential Districts

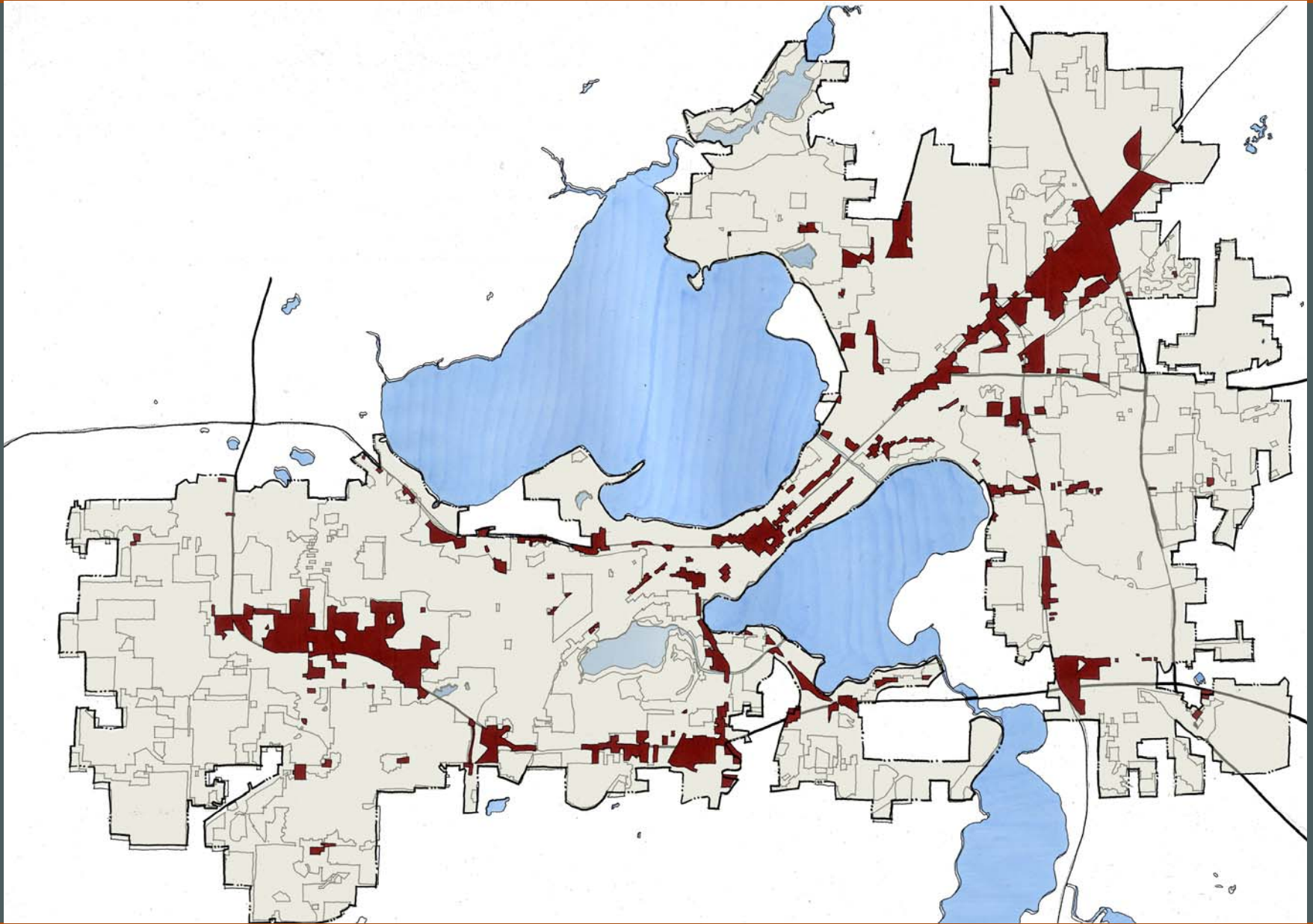




# Agricultural and Conservancy Districts

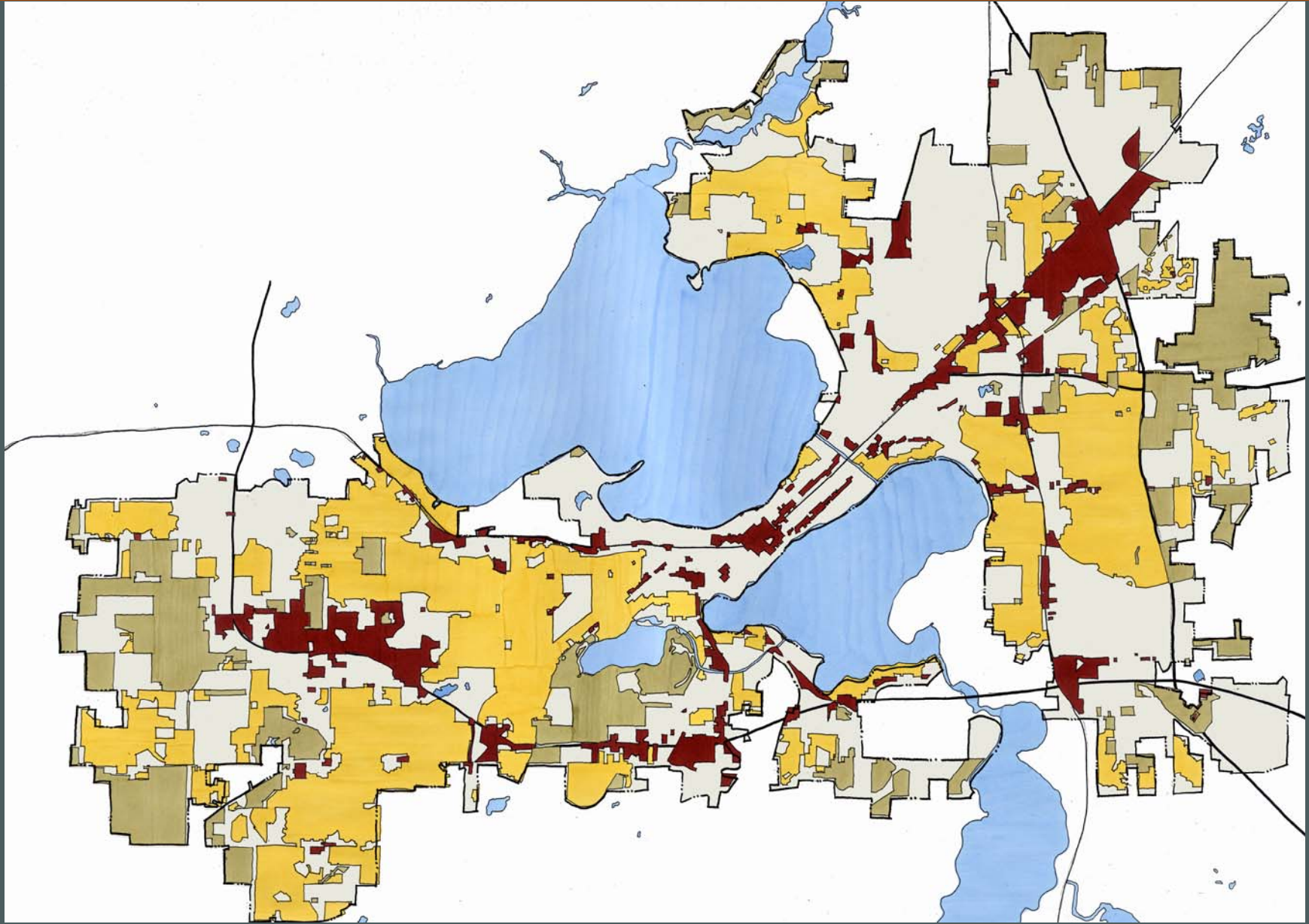


## Commercial Districts / Corridors



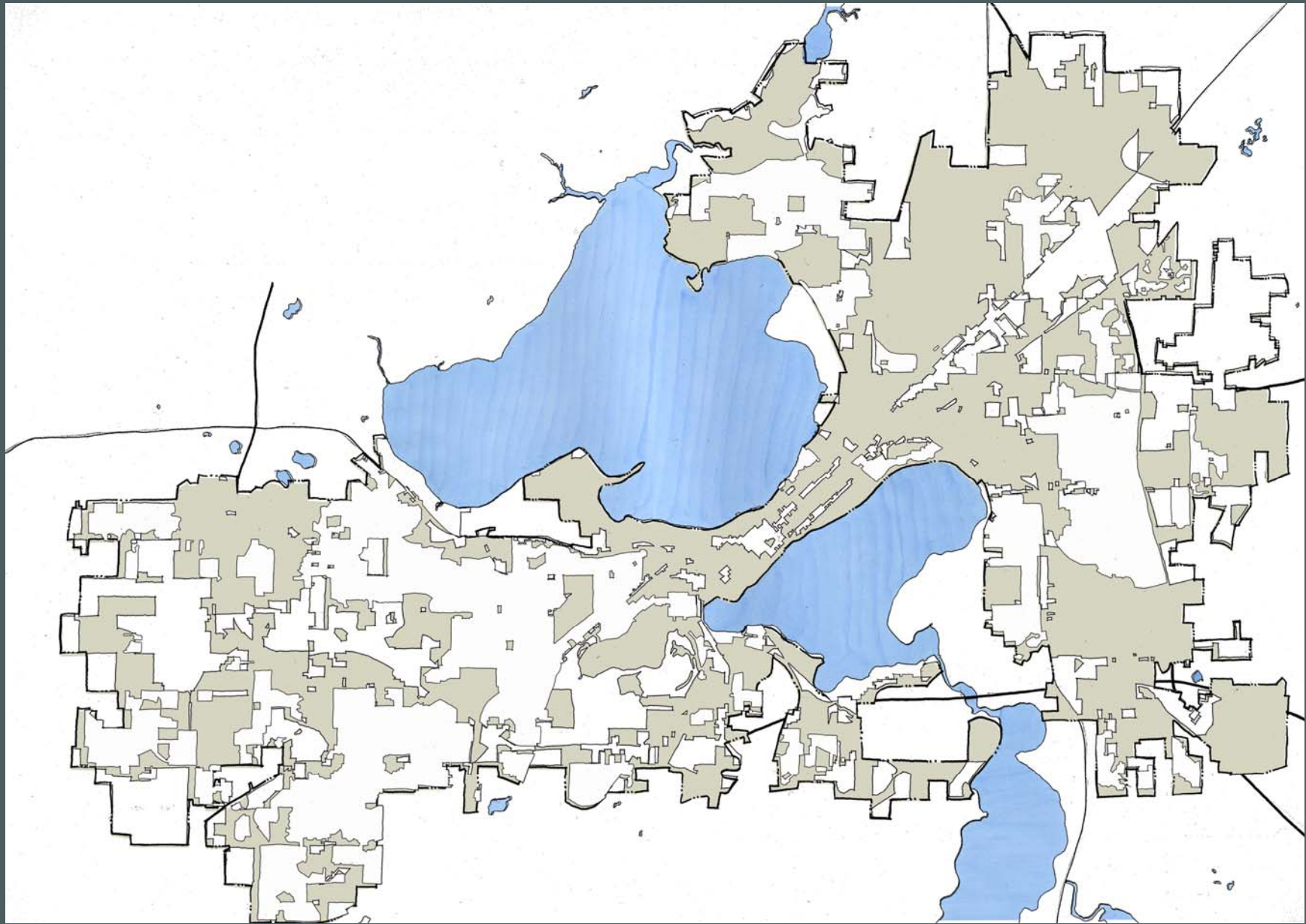


# Combined District Pattern



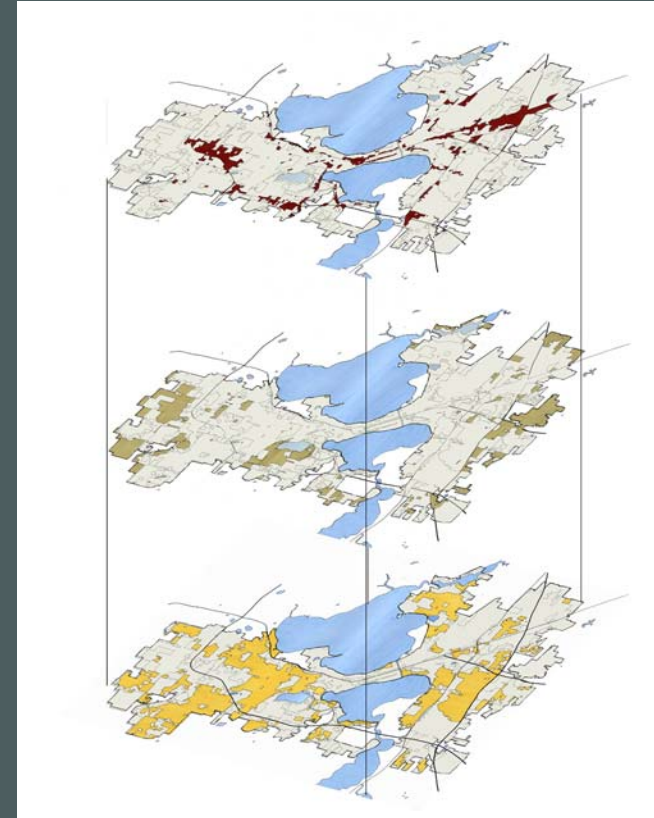


Remaining Districts: Office, Varied-Density Residential, Industrial, etc.



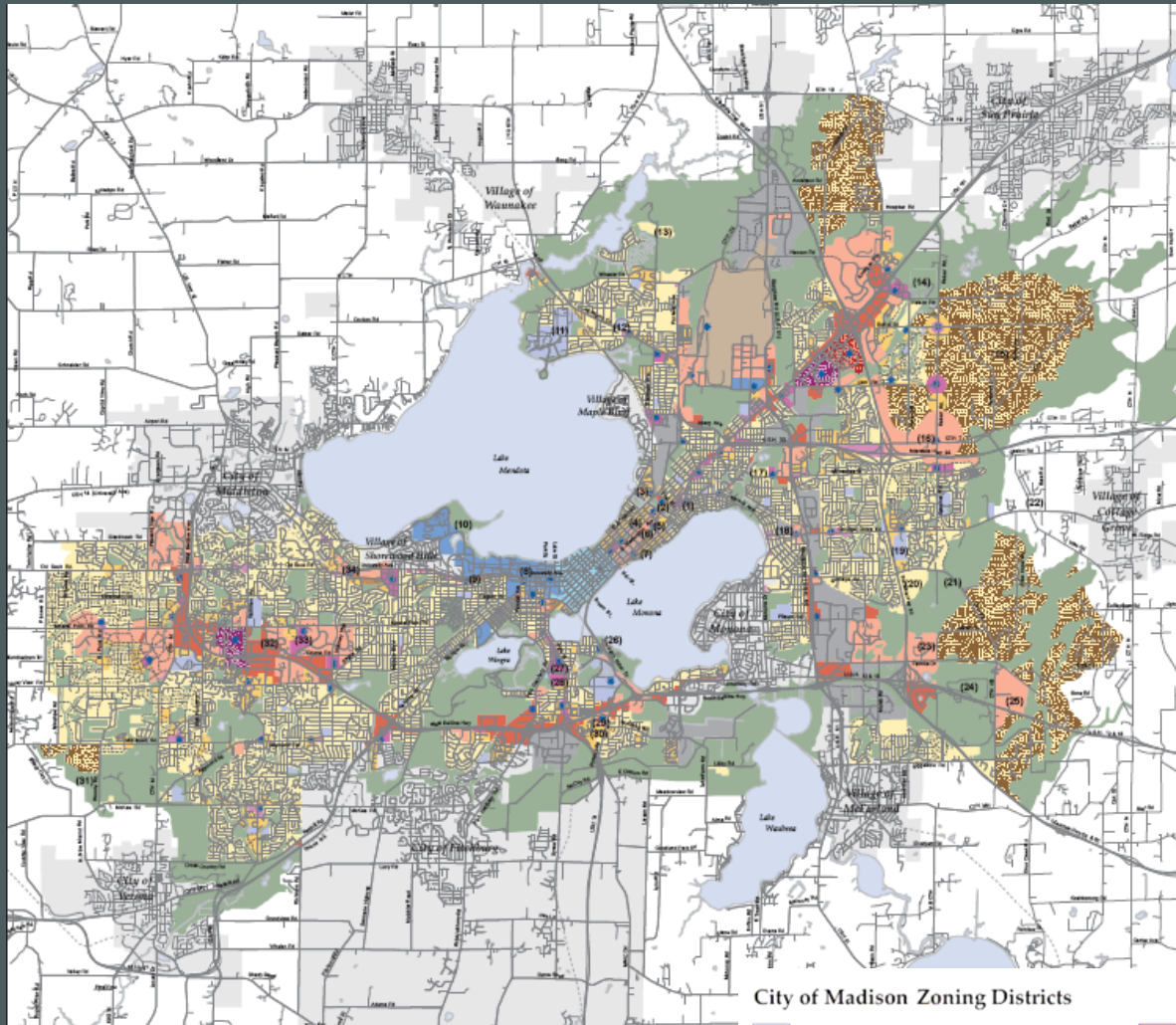
## Where will our efforts be focused?

- Areas most subject to change and growth pressure
- Areas designated for infill or redevelopment
- Mixed-use districts, TODs and TNDs
- Places where existing zoning doesn't fit
- Sustainability principles - Citywide



# Generalized Future Land Use Plan

City of Madison  
January 2006



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border: 1px solid black; margin-right: 5px;"></span> R4L - Limited General Residence District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #fff176; border: 1px solid black; margin-right: 5px;"></span> R5 - General Residence District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #fff9c4; border: 1px solid black; margin-right: 5px;"></span> R6 - General Residence District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #fff176; border: 1px solid black; margin-right: 5px;"></span> R6H - General Residence District</li> </ul> | <ul style="list-style-type: none"> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff9800; border: 1px solid black; margin-right: 5px;"></span> OR - Office Residence District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PCDGDP - Planned Community Development - General Development Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PCDMHGDP - Planned Community Mobile Home Park District - General Development Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PUDGDP - Planned Unit Development - Specific Implementation Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PUISP - Planned Unit Development - Specific Implementation Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PCDMHSP - Planned Community Mobile Home Park District - Specific Implementation Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> PCISP - Planned Community Development - Specific Implementation Plan</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> O-1 - Limited Office-Residence District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> O-2 - Business &amp; Professional Office District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> O-3 - Administrative Office District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #f06292; border: 1px solid black; margin-right: 5px;"></span> O-4 - Administrative Office &amp; Research &amp; Development District</li> </ul> | <ul style="list-style-type: none"> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> C1 - Limited Commercial District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff9800; border: 1px solid black; margin-right: 5px;"></span> C2 - General Commercial District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> C3 - Highway Commercial District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> CH - Commercial Service and Distribution District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> C4 - Central Commercial District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> RISM Research Park - Specialized Manufacturing District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> M1 - Limited Manufacturing District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> SM - Specific Manufacturing District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> M2 - General Manufacturing District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> A - Agriculture District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> C - Conservancy District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> W - Wetland Overlay District</li> <li><span style="display: inline-block; width: 15px; height: 10px; background-color: #ff5722; border: 1px solid black; margin-right: 5px;"></span> TBD - To Be Determined</li> </ul> |
|---|---|---|



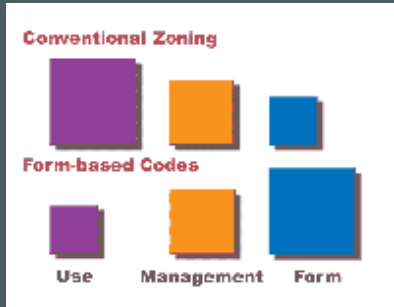
## Comprehensive Plan Categories Compared to Selected Zoning Districts

Plan Category	Zoning Districts	Other Rules
<b>Residential Districts</b>		
Low Density Residential (0 - 15 units/ac.)	R1, R1-A, R2, R2S, R2T, R2Y, R2Z, R3	Subdivision Regulations Landmark Districts
Medium Density Residential (16 - 40 units/ac.)	R4, R4A, R4L, R5	Urban Design Districts County Shoreland Standards
High Density Residential (40+ units/ac.)	R6, R6H, OR	
<b>Mixed Use Districts</b>		
Neighborhood Mixed Use	OR, O1	Urban Design Districts Landmark Districts
Community Mixed Use	O-2	
Regional Mixed Use	C4	Downtown Design Zones
<b>Commercial / Employment Districts</b>		
General Commercial	C1, C2, C3	Urban Design Districts
Regional Commercial	C3, C3L	
Employment	RPSM, RDC	Street Standards
Industrial	SM, M1, M2	

## Comprehensive Plan Categories Compared to Selected Zoning Districts

Plan Category	Zoning Districts	Other Rules
<b>Open Space and Agriculture</b>		
Park and Open Space	Conservancy, Wetland	Floodplain, Wetland,
Agricultural/Rural	Agricultural	
<b>Special Districts</b>		
Special Institutional	none	
Campus	none	
Airport	none	FAA Rules, County Airport Overlay
<b>Overlay Districts</b>		
Transit-Oriented Development	none	Urban Design Districts Street Standards
Traditional Neighborhood Development	R2S - R2Z (partial)	

# What is a "Form-Based Code"?



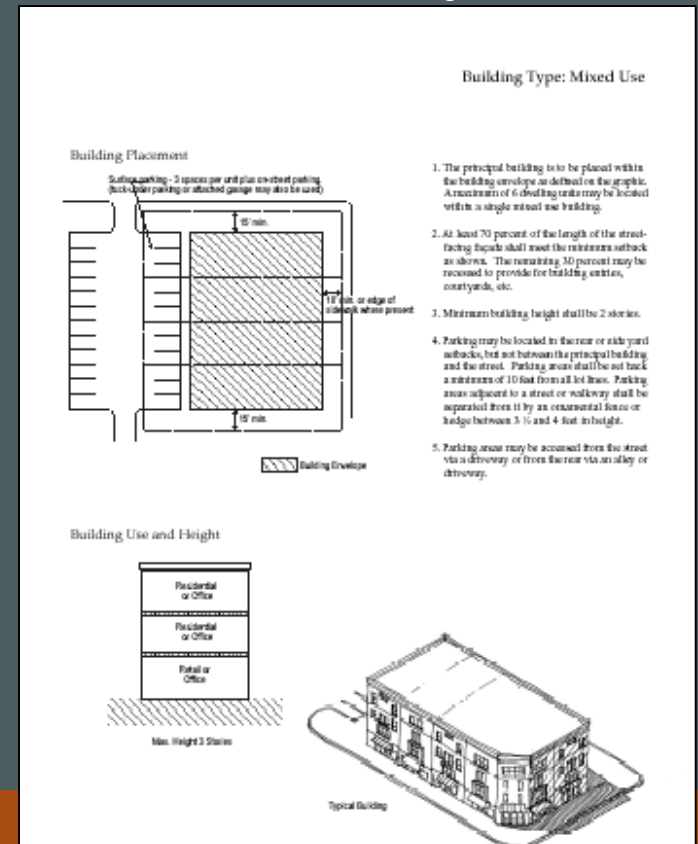
source: Farmers Branch, TX

"For the purposes of the Zoning Ordinance, a 'form-based code' means: 'a code based primarily on 'form' – urban form, including the relationship of buildings to each other, to streets and to open spaces – rather than based primarily on land use.'"

City of Palo Alto, CA, Context Based Design Document.

"A form-based code is a land development regulatory tool that places primary emphasis on the physical form of the built environment with the end goal of producing a specific type of 'place'."

Definition from the City of Farmers Branch, TX





## Differences from Conventional Zoning

- Rules for building form as important as land use regulation
- Emphasis on mixed-use and mixed housing types
- Greater attention to streetscape and design of public realm; and the role of individual buildings in shaping the public realm
- Standards for building form and mass consciously based on context and/or desired changes
- Design-focused public participation process and existing conditions analysis

Source: Paul Crawford, FAICP, Crawford Multari & Clark

# What is a “Form-Based Code”?

## CHAPTER 4 : THE CODE

### 4-4 - Urban Standards

#### 4.4.010 - Building and Parking Placement, Building Height, Profile Encroachments and Parking

##### A. Requirements

- Purpose.** This Chapter identifies the standards and requirements for new buildings or buildings to be modified, for each zone within the Placencia-Westgate Specific Plan area to ensure that proposed developments is consistent with the City's goals for building form, character, and quality within the Specific Plan area.
- Applicability.** Each proposed building shall be designed in compliance with the standards of this Chapter for the applicable zone, except for public and institutional buildings, which because of their unique disposition and application are not required to comply with these requirements and are reviewed by a special permit and procedures.
- Requirements by zone.** Each proposed building shall be designed according to the urban standards identified per the zone in which the property is located.

##### B. Summary of Zones

Below are the five zones organized in descending order according to their role and intensity within the Specific Plan area.



Illustrative Photo



Illustrative Photo



Illustrative Photo



Illustrative Photo



Illustrative Photo



Illustrative Photo

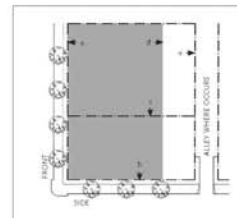
### 4.4.020 - Uptown Core (U-CO) Zone

##### A. Intent

The U-CO zone is applied along segments of Greenleaf Avenue generally between Bailey and Penn Streets, as shown on the Regulating Plan. This zone is intended to establish an attractive and economically vital, pedestrian-oriented area that is defined by multi-story urban building types (commercial blocks, and liner buildings) accommodating a mixture of retail, office, light service, and upper floor residential users. The standards of this zone are intended to reinforce the form and character of Uptown represented by pre-World War II buildings through restoration, rehabilitation, and infill. The standards also facilitate the replacement or improvement of post-war developments that eliminated the pedestrian orientation of various downtown blocks. The landscape style is urban, emphasizing shading and accent street trees in sidewalk tree wells. Parking is accommodated on-street, and may also be in structures with liner buildings, underground, and in block centers in surface lots not visible from streets.

##### B. Building Placement

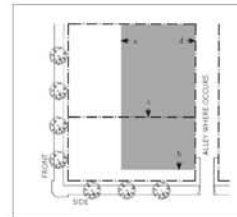
- Setbacks**  
Minimum setbacks required and, where noted, maximum setbacks allowed; except where a frontage type standard allows exceptions or establishes different requirements.  
(a) Front Setback: Bradford: 0' min, 0' max  
(b) Side Street Setback: Bradford: 0' min, 0' max  
(c) Side Street Setback: Bradford: 0' min, 0' max  
(d) Rear Setback: Bradford: 10' min  
(e) Alley Setback: 0' min.
- Encroachments**  
The following architectural elements are allowed to encroach into the required setbacks: awnings, galleries, balconies, bay windows, and signs. Outdoor dining is allowed by approval of the Director of Development Services.



Building Placement Plan Diagram

##### C. Parking

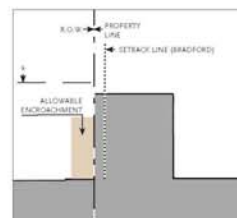
- Parking Placement**  
On-grade parking (enclosed or unenclosed) is allowed in the shaded area as shown in the adjacent diagram.  
(a) Front setback: 40% lot depth  
(b) Side street setback: 10' min  
(c) Side yard setback: not required  
(d) Rear setback: not required
- Parking Access**  
Vehicular access is permitted only from the alley or side streets.
- Parking Requirements**  
Residential: 1.5 spaces / unit  
Live/Work: 3 spaces / unit  
Non-Residential: satisfied by Park-Once System



Parking Placement Plan Diagram

##### D. Building Profile and Type

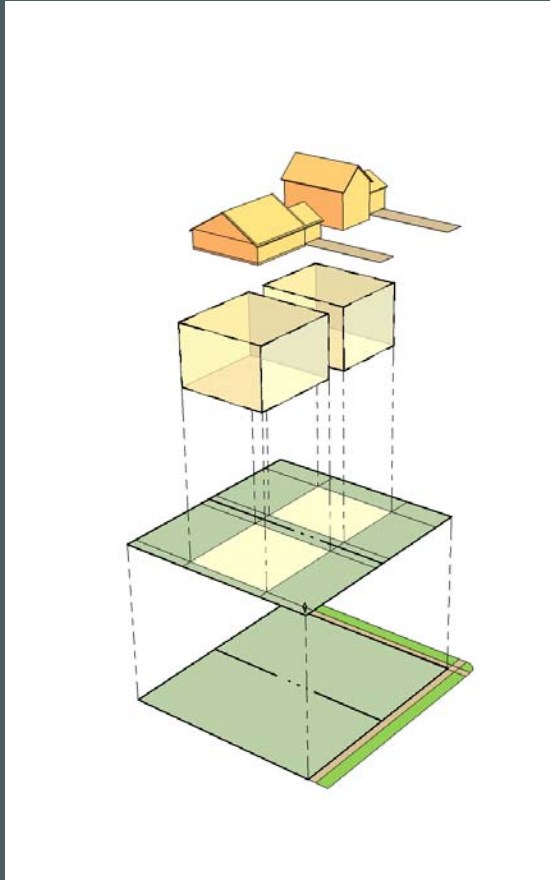
- Building Height**  
Maximum allowable height of structures except where modified by architectural standards.  
(a) Maximum height: 3 stories, 6 stories max.
- Architectural Types** (See Section 4.6.010 for definitions and design standards, Page 4.17)  
(a) Only the following architectural types are allowed:  
Commercial block (4.0) Liner
- Frontage Types** (See Section 4.6.020 for definitions and design standards)  
(a) Allowed types:  
Forecourt, Shopfront, Gallery, Arcade



Building Profile Section Diagram

## EXAMPLE OF FORM BASE CODE: UPTOWN ZONES

# The Existing Zoning Code Can Also be Defined in Terms of Urban Form



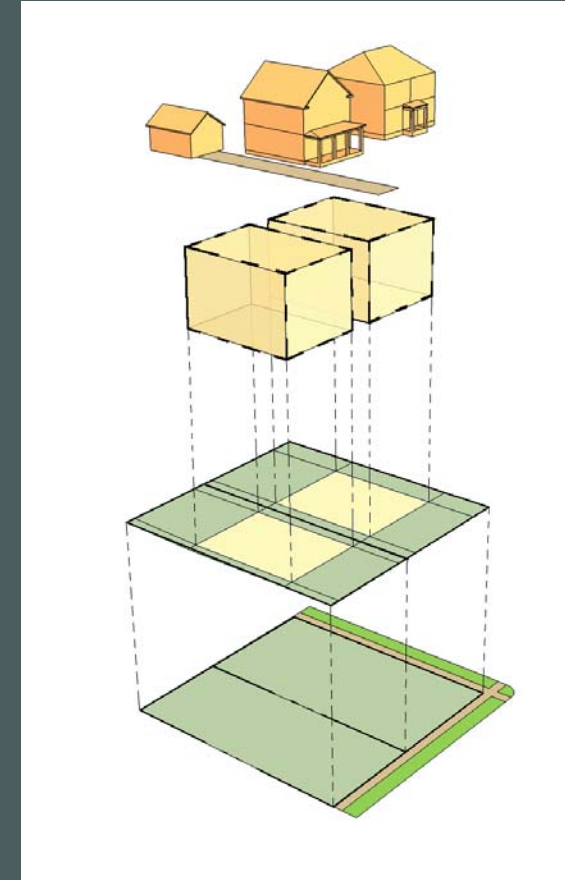
R1 Example

Building examples

Building envelope

Setbacks

Lot area and width



R3 Example



# The Existing Zoning Code Can Also be Defined in Terms of Urban Form

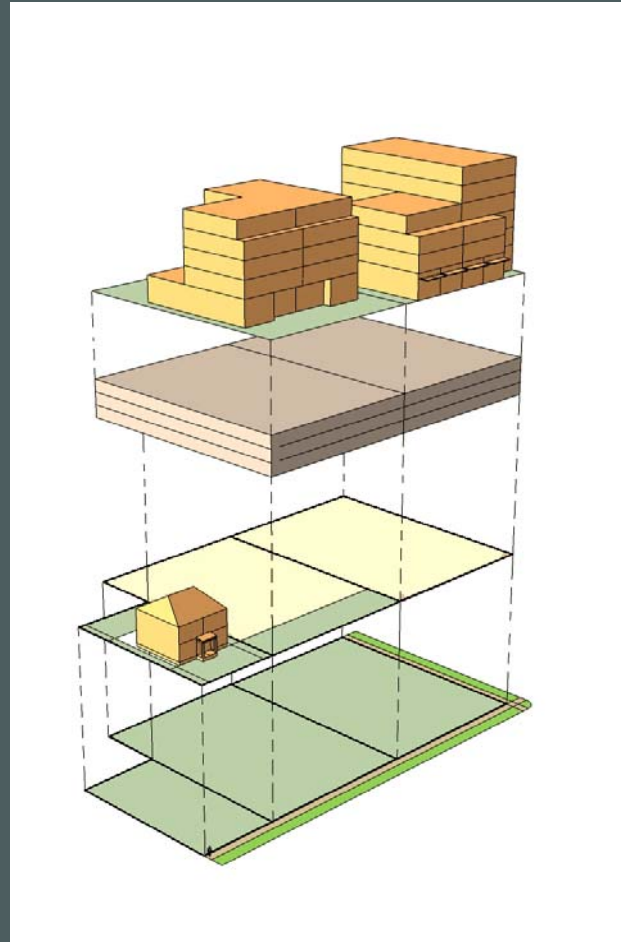
## C2 Example

Building examples

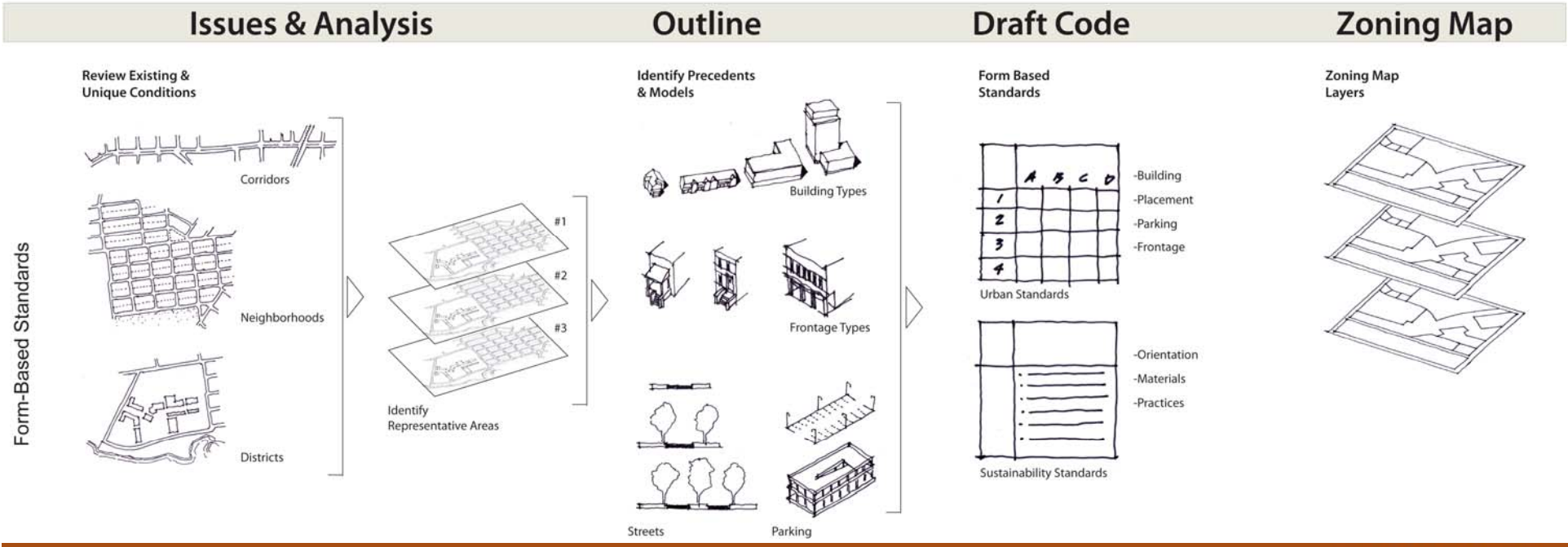
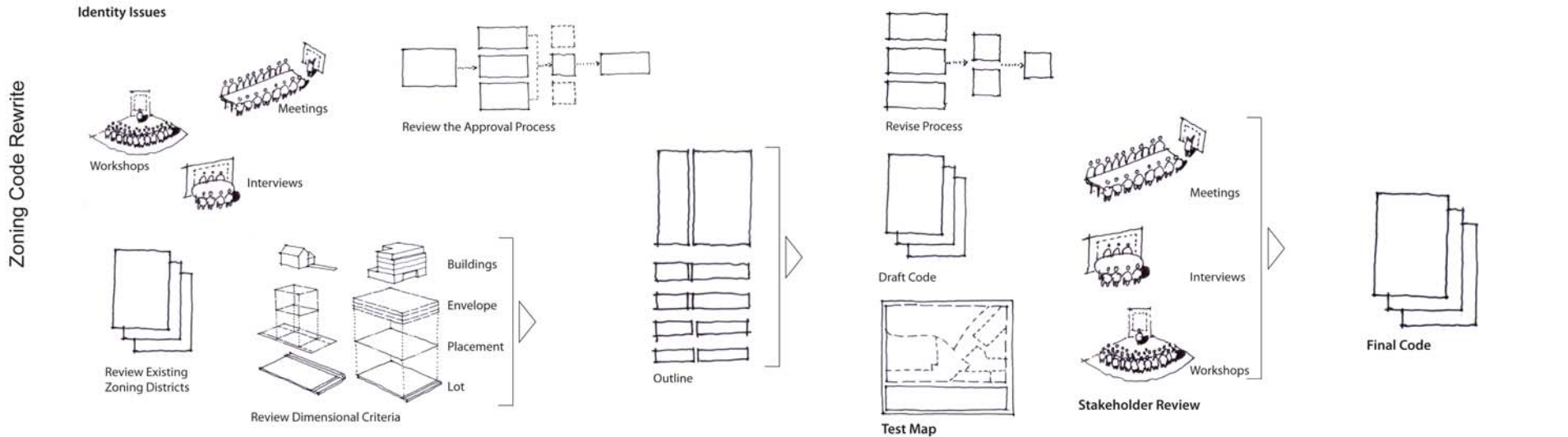
Floor Area Ratio 0.3

Building setbacks

Lot area and width

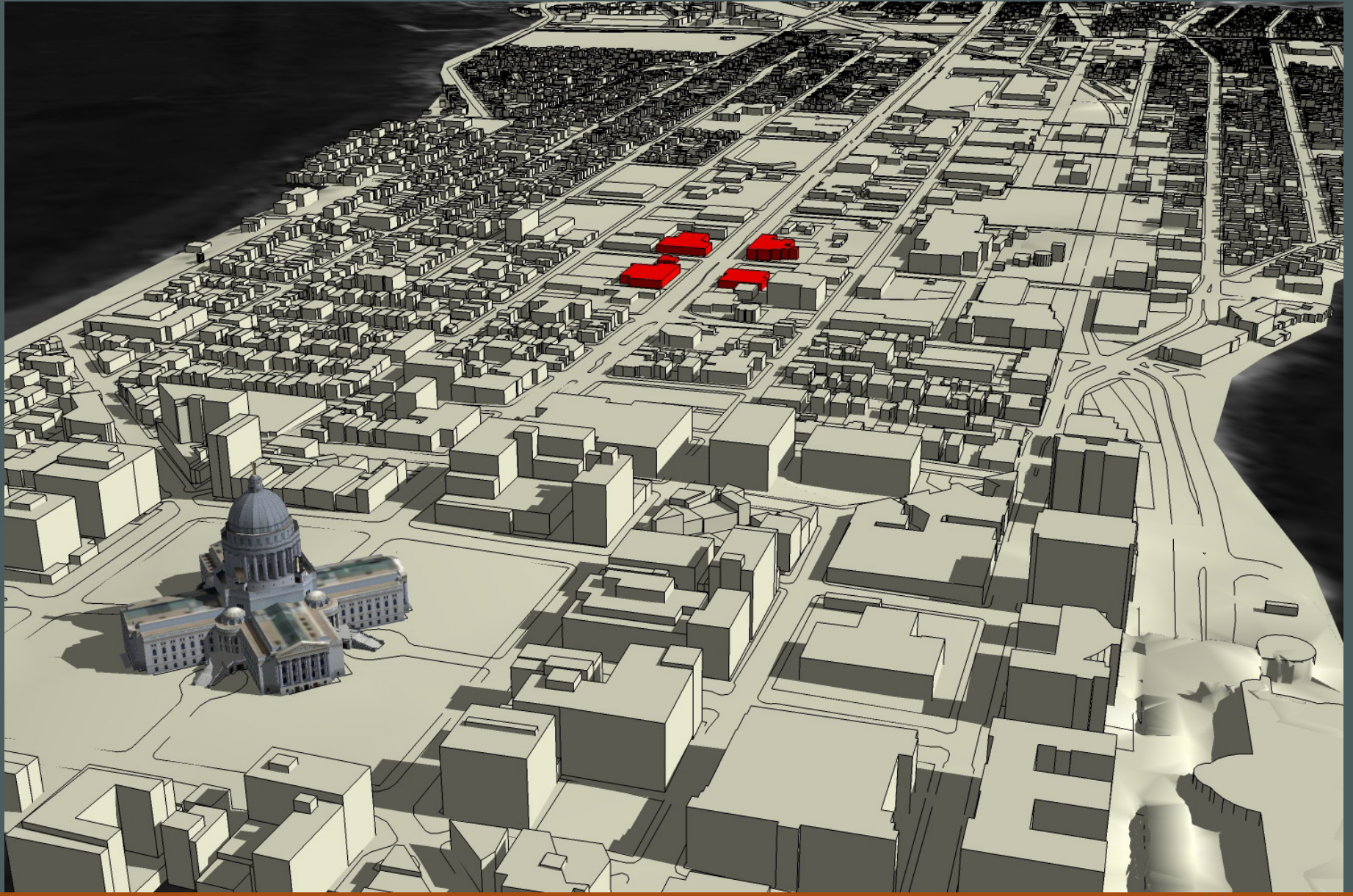


# The Code Rewrite Process and Form-Based Standards





## Sample Model



City of Madison — Zoning Code Rewrite

CUNINGHAM  
GROUP



# Sample Model



City of Madison — Zoning Code Rewrite

CUNINGHAM  
GROUP

# Sustainability: The Natural Step

## 4 Natural Laws

- Nothing Disappears (Conservation of Matter)
- Everything Spreads (Entropy)
- There is Value in Structure and Order (utility and economic value)
- Plants Create Structure and Order with the Sun (the Natural Cycle)





## Sustainability: The Natural Step

### 4 Natural Principles

- Minimize the use of materials taken from the Earth's crust

#### *What We Take*

- Avoid the use of man-made products that spread toxins

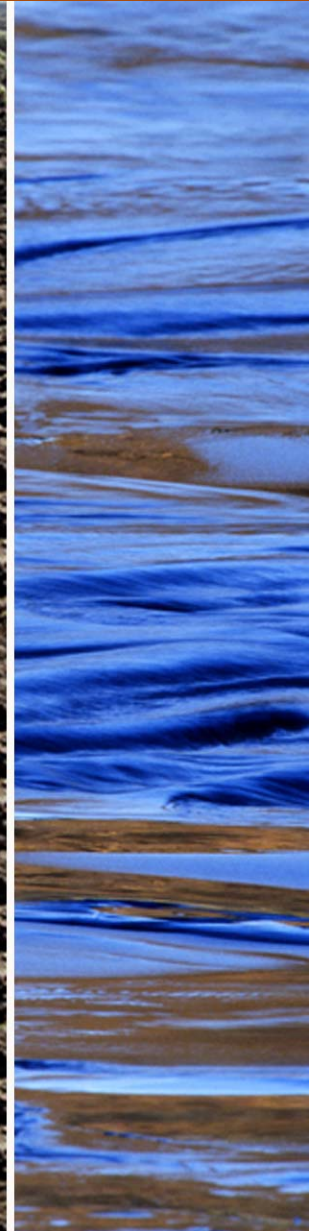
#### *What We Make*

- Relate to our environment in such a way as to do no harm the land, water and air

#### *What We Do*

- Minimize the "stuff" we use and maximize our health and fun

#### *How We Meet our Basic Human Needs*





## Sustainability: The Natural Step

### How Does It Apply to the Zoning Code Rewrite?

- Understand the links between land use, transportation and energy use
- “MadiSUN” grant for solar energy incentives
- Incentives for daylighting of buildings, energy conservation
- Maximize use of “green infrastructure” – natural systems for stormwater management and water quality



### What would you like to see the Code Rewrite accomplish?

- How have you been involved with the current Code?
- Can you identify “good examples” of development that used the Code?
- “Bad examples”?
- Examples of development projects that faced challenges in meeting code requirements?



**CUNINGHAM**  
**G R O U P**

Architecture Interior Design Urban Design

Cunningham Group locations: MINNEAPOLIS LOS ANGELES LAS VEGAS BILOXI BAKERSFIELD MADRID