

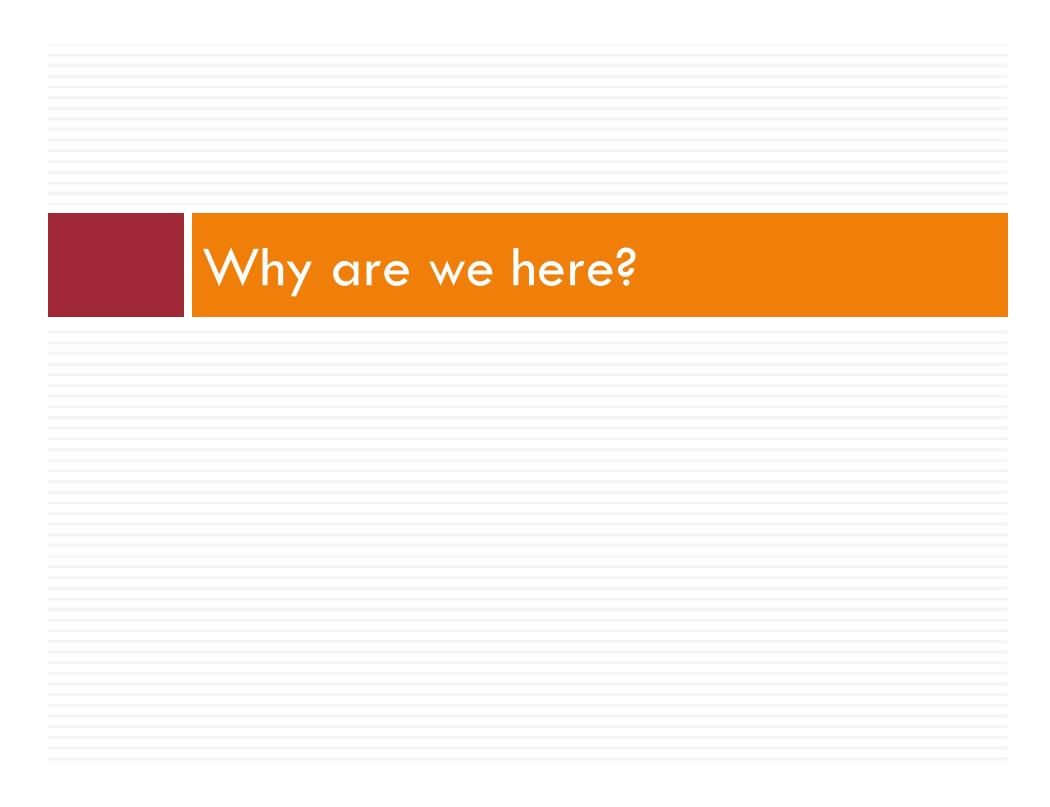


TOP OF STATE DESIGN WORKSHOP

Top of State Design Workshop Agenda

- Introductions/ Staff Presentation
- Workshop #1: Design Elements
 - □ Group Discussion
 - □ Report Out

- Workshop #2: Programming
 - □ Group Discussion
 - Report Out



Why are we here?

Newspaper Headlines...

Food, Art Could be Part of Revitalizing 100 Block of West Mifflin Street

[WI State Journal September 2, 2013]

City Moves to Address Crime Problems on Upper State Street [WI State Journal September 3, 2013]

Mayor Blames State for Crime Surge Near State Street [NBC15.com September 3, 2013]

Time to Clean Up Upper State Street

[WI State Journal September 5, 2013]

Pianos Bring Music to Troubled Areas of State Street

[Capital Times September 18, 2013]

Why are we here? Newspaper Headlines...

Pull the Artsy Stones from Top of State Street

[WI State Journal October 1, 2014]

City Moves to Address Crime Problems on Upper State Street

State Journal September 3, 2014]

Proposed Changes on Upper State Street Could Reduce Crime

[Badger Herald September 2,9 2014]

City Mulls Design Changes to Address Crime Problems on Upper State Street

[State Journal September 29, 2014]

Why are we here?

Community concerns we have heard so far:

Design Issues:

- Limited flow through space, lacks connectivity
- Feels dark
- Lack of use by general public

Quality of Life Issues:

- Intimidation
- Crime
- Not welcoming

Why are we here?

Crime Statistics: Calls for Service

Block	2008	2009	2010	2011	2012	2013	2014	Total
Philosophers								
Grove	369	204	189	438	397	482	474	2553
100 State	132	148	152	137	194	201	149	1113
200 State	393	355	347	292	284	293	298	2262
300 State	328	268	263	262	267	230	221	1839
400 State	725	762	440	398	456	314	375	3470
500 State	819	866	1107	1428	1207	749	700	6876
600 State	407	480	467	410	488	516	541	3309
700 State	114	145	259	190	138	141	113	1100
800 State	11	5	10	7	14	12	4	63
Total	3298	3233	3234	3562	3445	2938	2875	22585

Who is Listening?

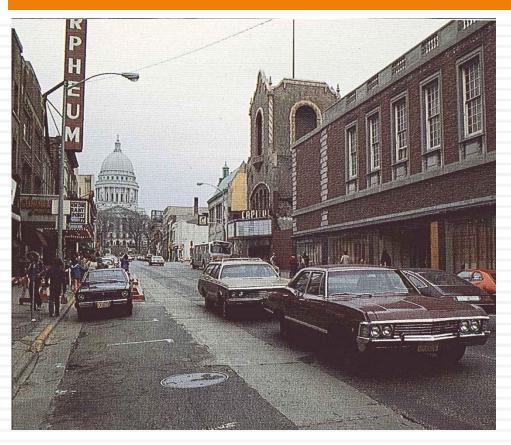
Who is Listening?

Mayor's Office

Created Staff Team to look at problem:

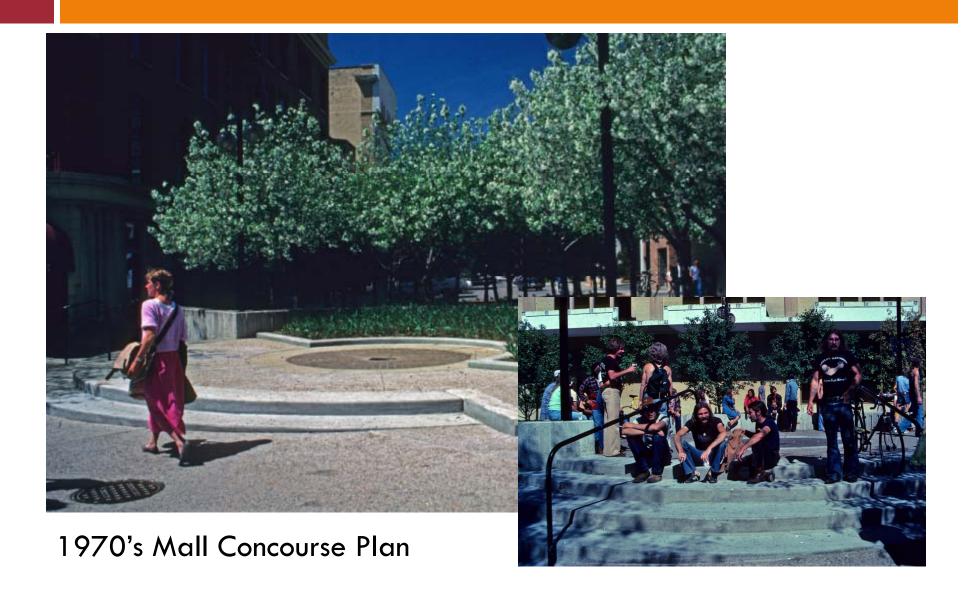
- Mayor's Office, Planning, Engineering, Parks, Police, Traffic Engineering, Community Services, Library
- Downtown Coordinating Committee:
 - Alders Verveer & Zellers
 - Citizens representing businesses, residents, design, and downtown advocates

History of the Top of State Street





30 on the Square

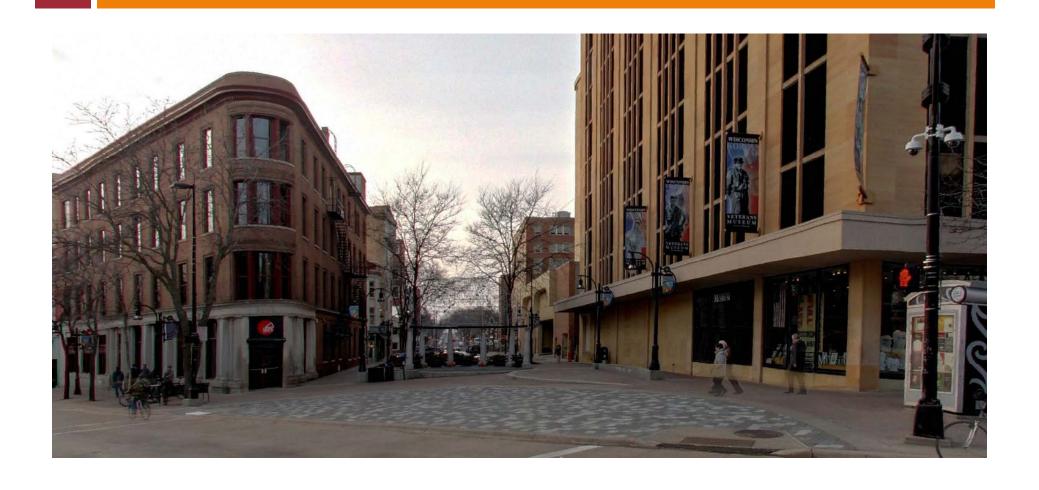


30 on the Square



1992 Art Installation

30 on the Square





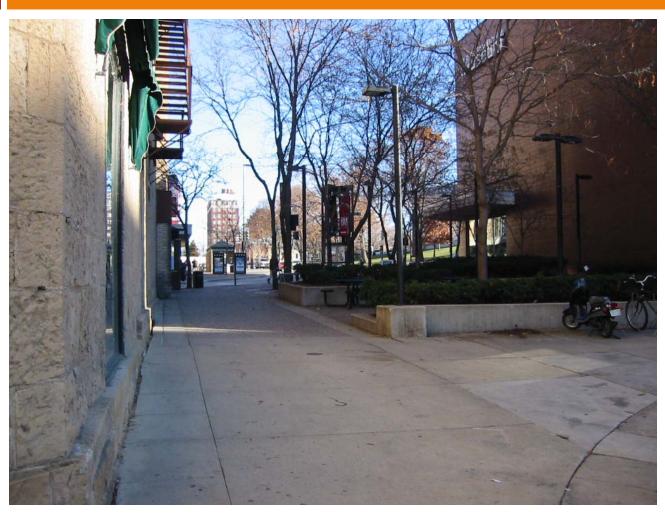
1970's Mall Concourse Plan



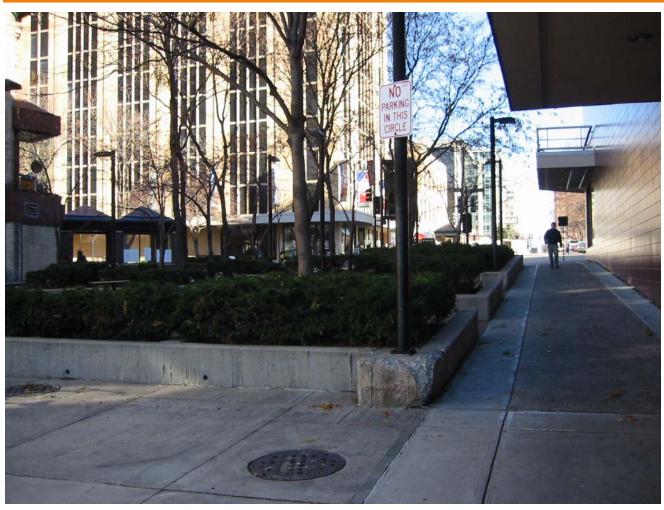
1970's Mall Concourse Plan



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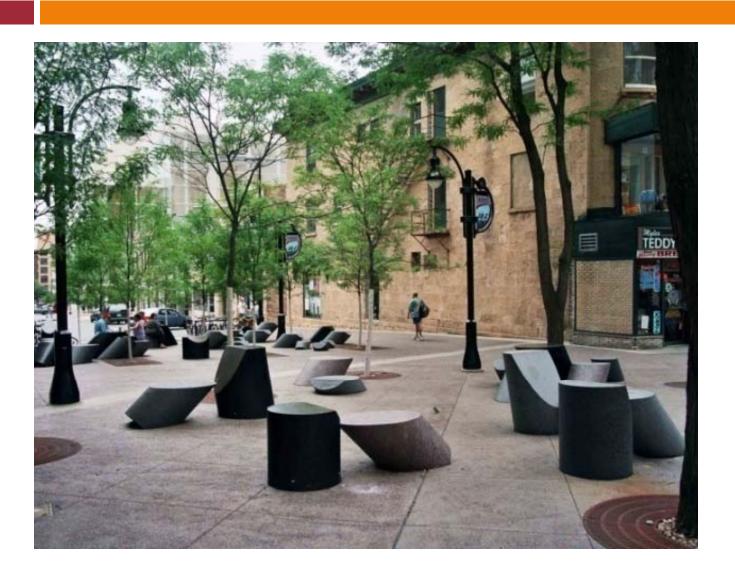


1970's Mall Concourse Plan



1970's Mall Concourse Plan







Philosophers' Stones Commissioned 2004



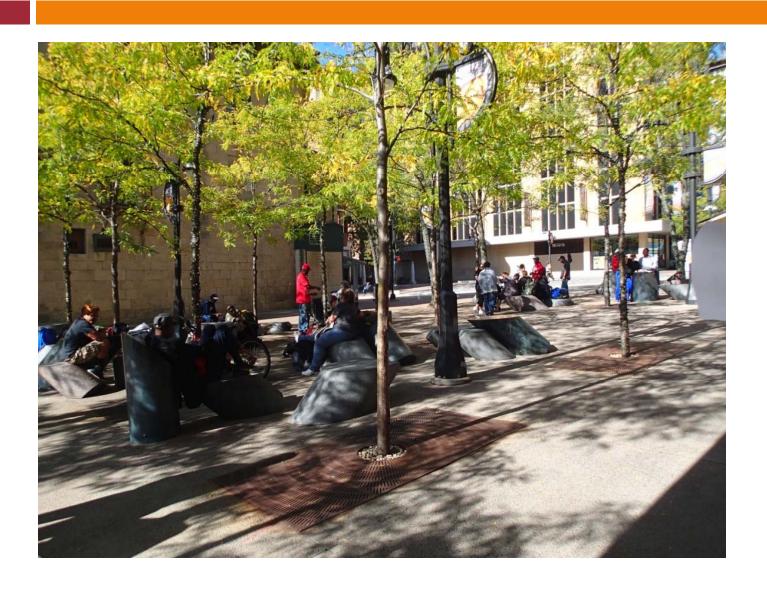
Since people watching is the most freely enjoyed, shared activity (along State Street), "Philosophers' Stones" is conceived as providing low key cues for individuals to behave in interesting, unexpected ways.

"...a respite from the hurley-burley..."



Photos courtesy of Jill Sebastian

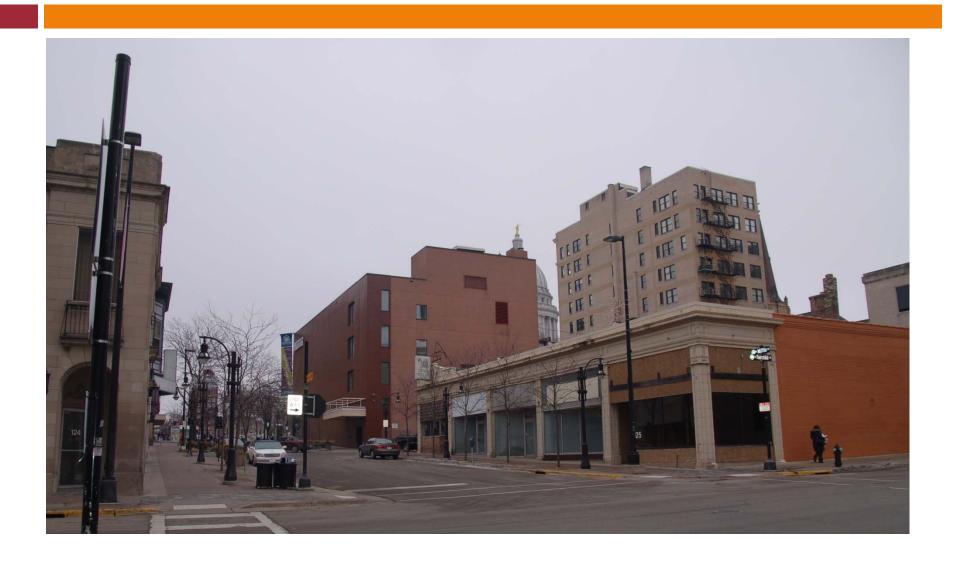
Recent Photos



Recent Photos



Recent Photos



Ideas and Concepts

What have we tried so far?

Lighter, Quicker, Cheaper Ideas:

Chalkboard experiment

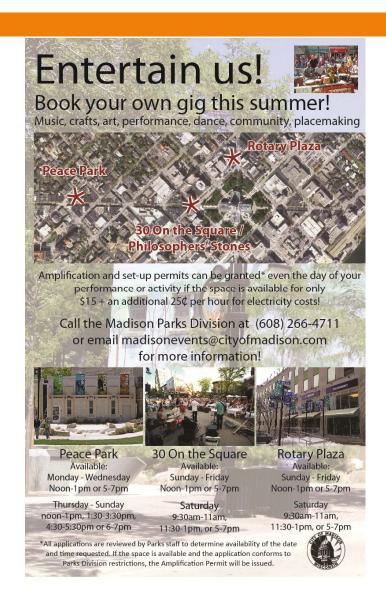
■ Twinkle lights on trees



Lighter, Quicker, Cheaper Ideas:

- Increased Police presence
- Easier permitting process
- Increased Programming
- Sidewalk Cleaning



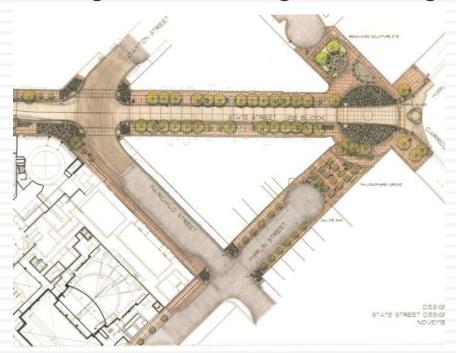


Top of State Street Placemaking!

How can we make the top of State Street great place?

Ideas and Concepts

Design and Programming



Workshop #1: Design Elements

- How does this area fit into its context?
 - How do the spaces flow? What connections should be made to the larger context?
- What do you think about the existing design elements?
 - Philosophers' Grove: Trees, Philosophers Stones, stage, bike racks, trash cans, planters, ambassador booth, etc.
 - 30 on the square: Stage, planters, seating walls
- What are your ideas for the space?

Design Elements: Trees



Design Elements: Public Art Philosophers' Stones & Origins/Stage



Design Elements: Street Furniture

Lights, Ambassador Booth, Kiosk, Bike
 Racks, Trash Receptacles, planters









Workshop #2: Programming

- What types of activities could be successful?
 - i.e. Food Carts, movable chairs, events, temporary art, markets?
- What partnerships could we explore?
- Where could negative behavior move to?
- Are there short term and long term opportunities?

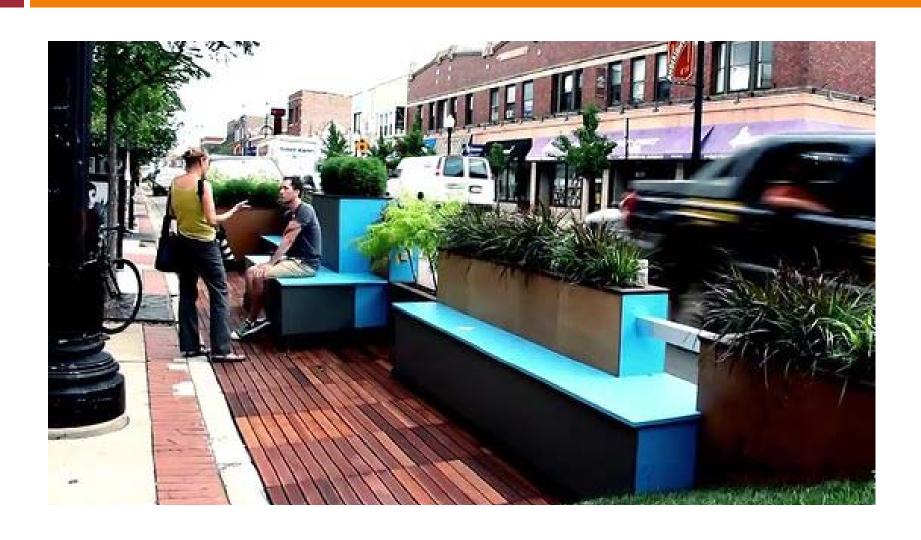
Programming ideas: Food Carts?



Programming ideas: Mobile Chairs?



Programming ideas: Parklets?



Programming ideas: Night Market?



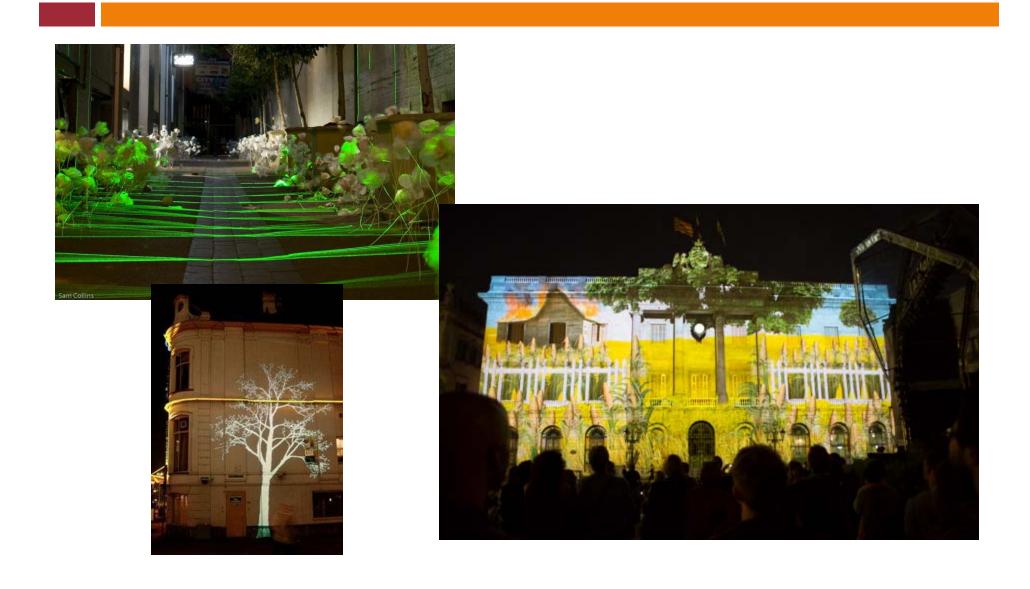
Programming ideas:

Book fair? Book sale?





Programming ideas: Projection Art?



Programming ideas: Music?

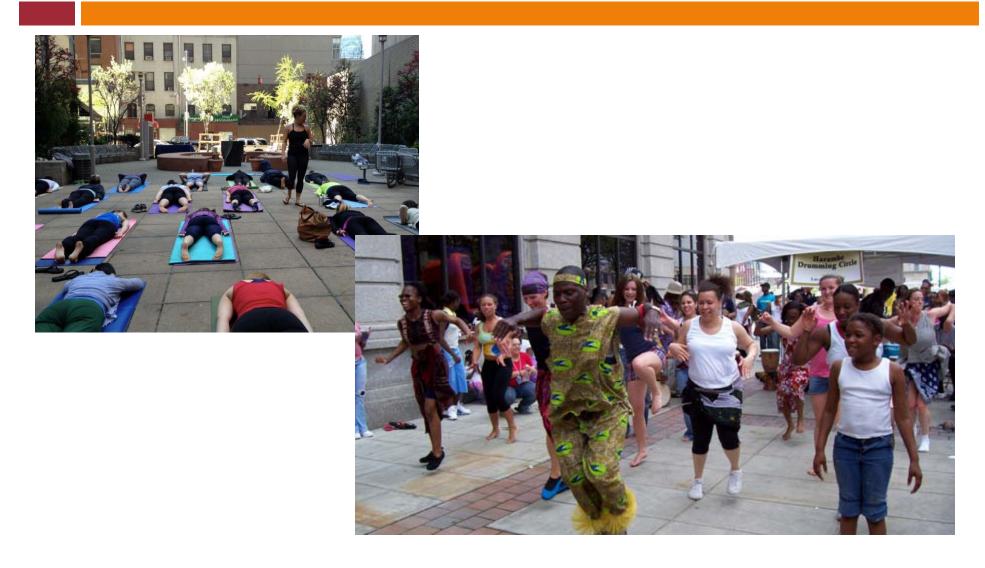


Programming ideas: Movie Nights?

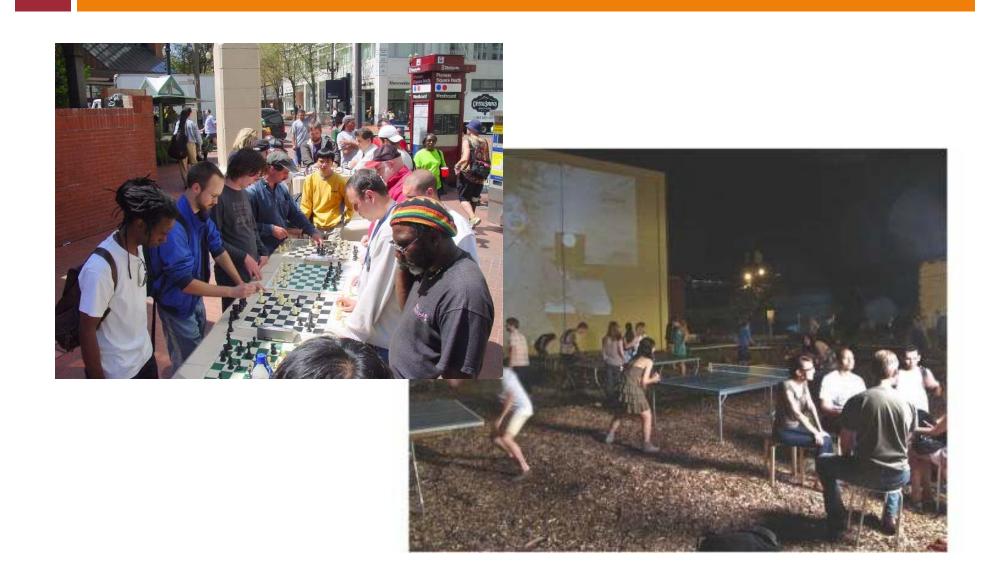


Programming ideas:

Yoga? Exercise classes?



Programming ideas: Games?



Programming ideas: Dancing? Classes?



Programming ideas: Temporary Art?





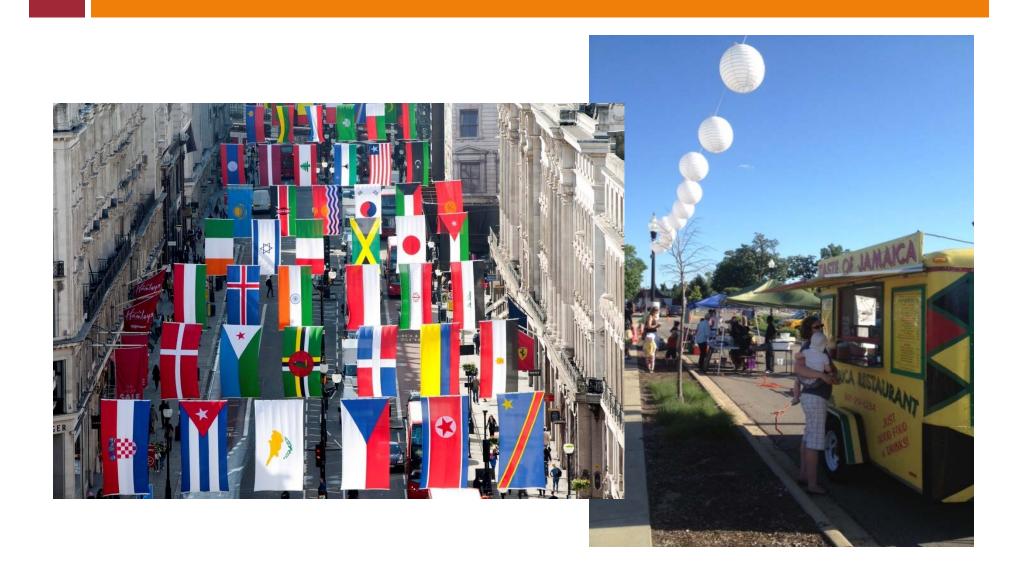
Programming ideas: Chalk Art festival?



Programming ideas: Lights?



Programming ideas: Banners? Flags?

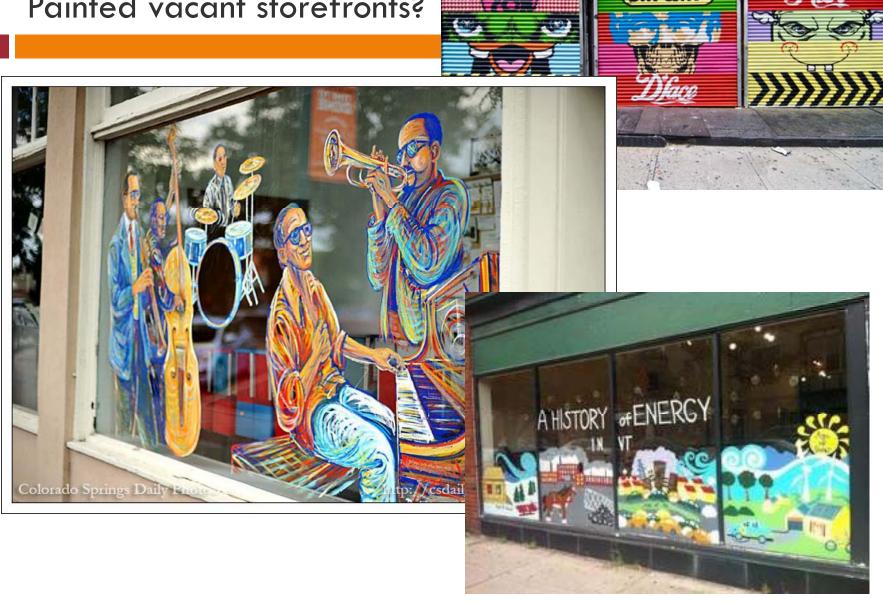


Programming ideas: Pop-up Retail?



Programming ideas:

Painted vacant storefronts?



Placemaking!

How can we make the top of State Street great place?

Next Steps

- Staff distillation of tonight's ideas
- December –January 2014:
 - Staff presents potential ideas & concepts to the Downtown Coordinating Committee and others
 - Consider short term and long term ideas
- February March 2015
 - Continued public outreach and conceptual development
- □ April June 2015
 - Short term implementation
 - Continued development of long term solutions

Thank You!

For more information:

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Bill Fruhling 267-8736

bfruhling@cityofmadison.com

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