

Shady Wood Neighborhood Development Plan

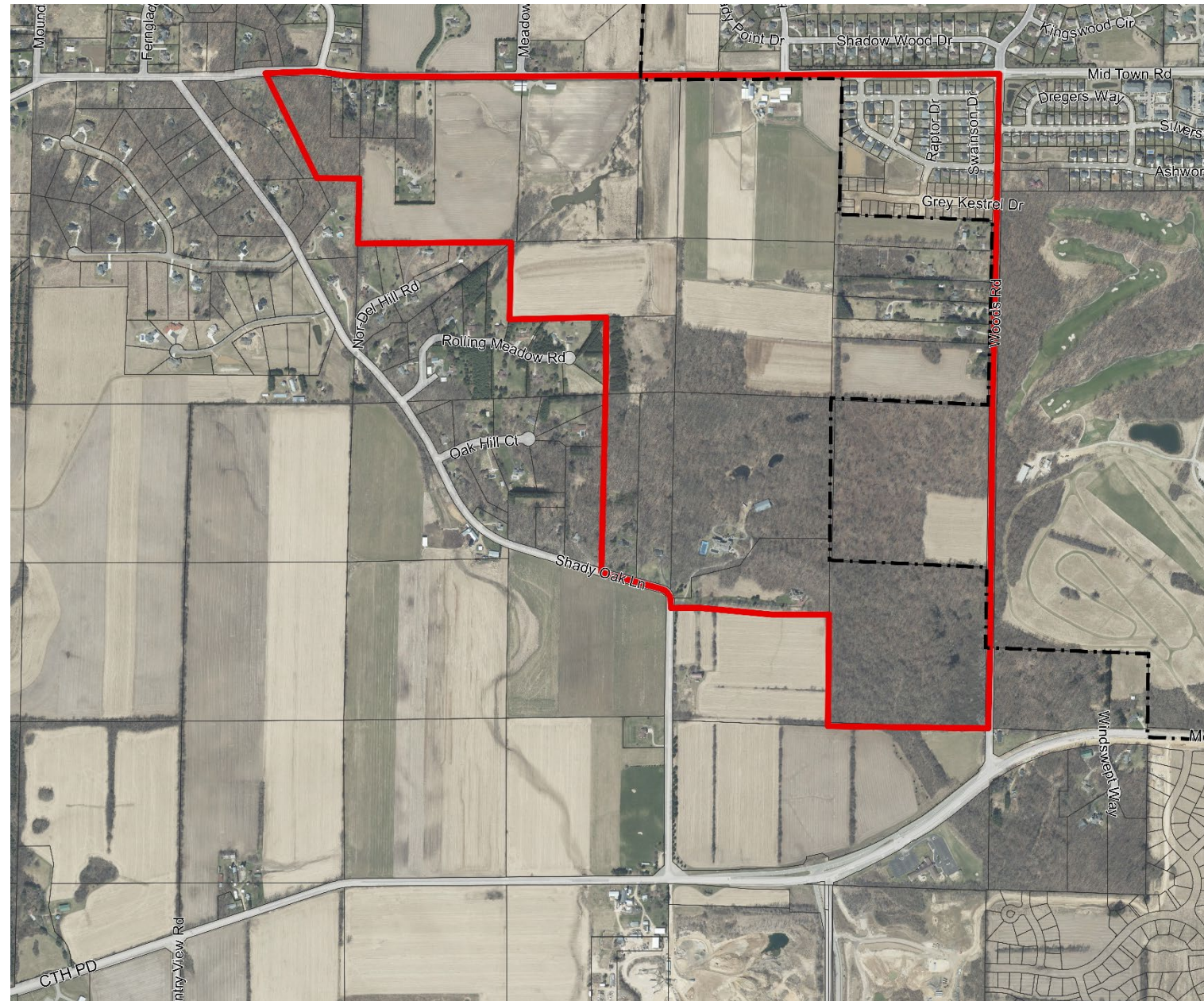
Transportation Policy and Planning Board - December 19, 2022



Shady Wood Neighborhood Development Plan

Background

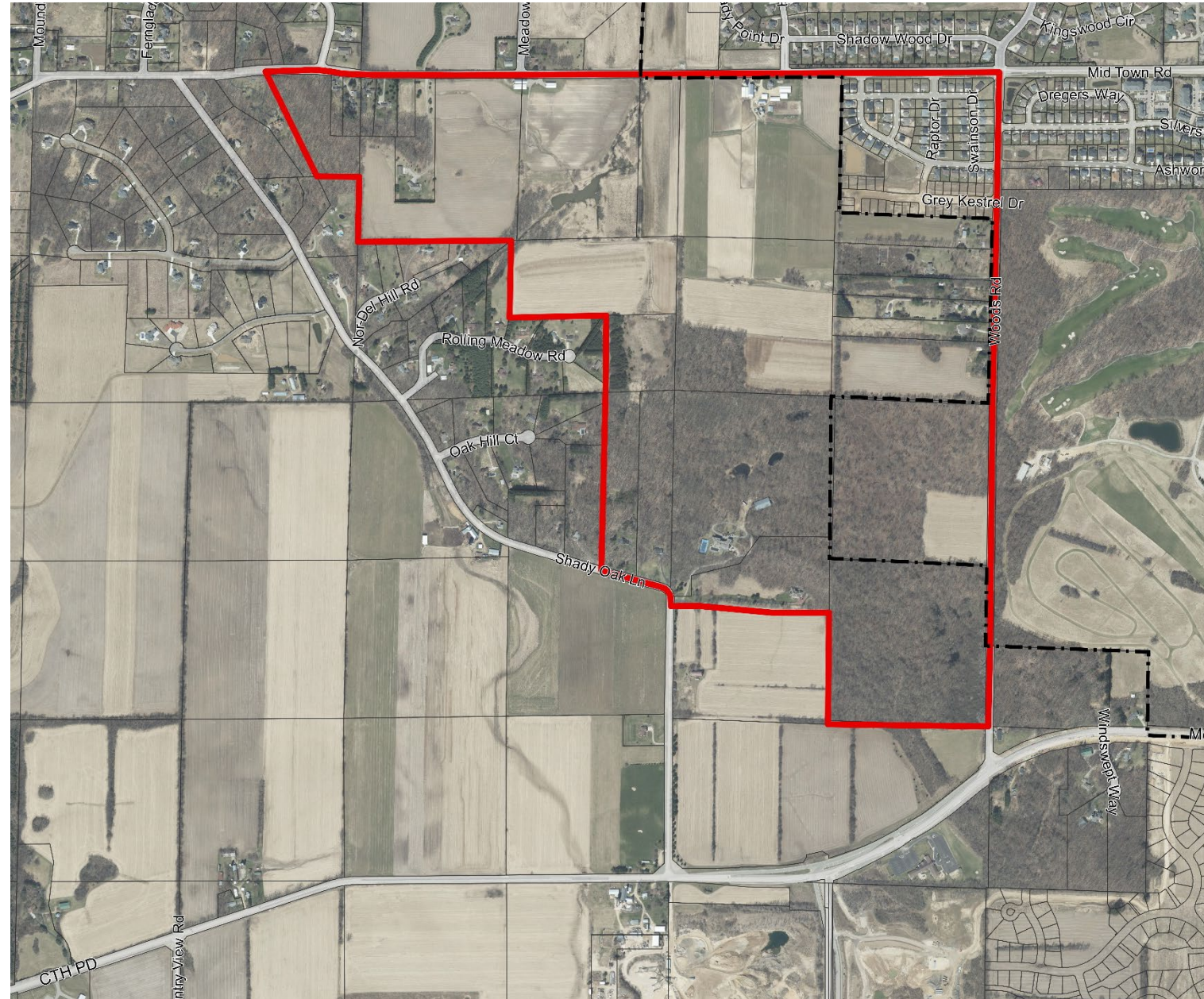
- Approximately 435 acres
- Mid-Town Rd boundary on the north and Woods Rd on east
- Ice Age Trail is planned to run through this area
- Madison Metropolitan School District & Verona Area School District



Shady Wood Neighborhood Development Plan

Draft Plan addresses:

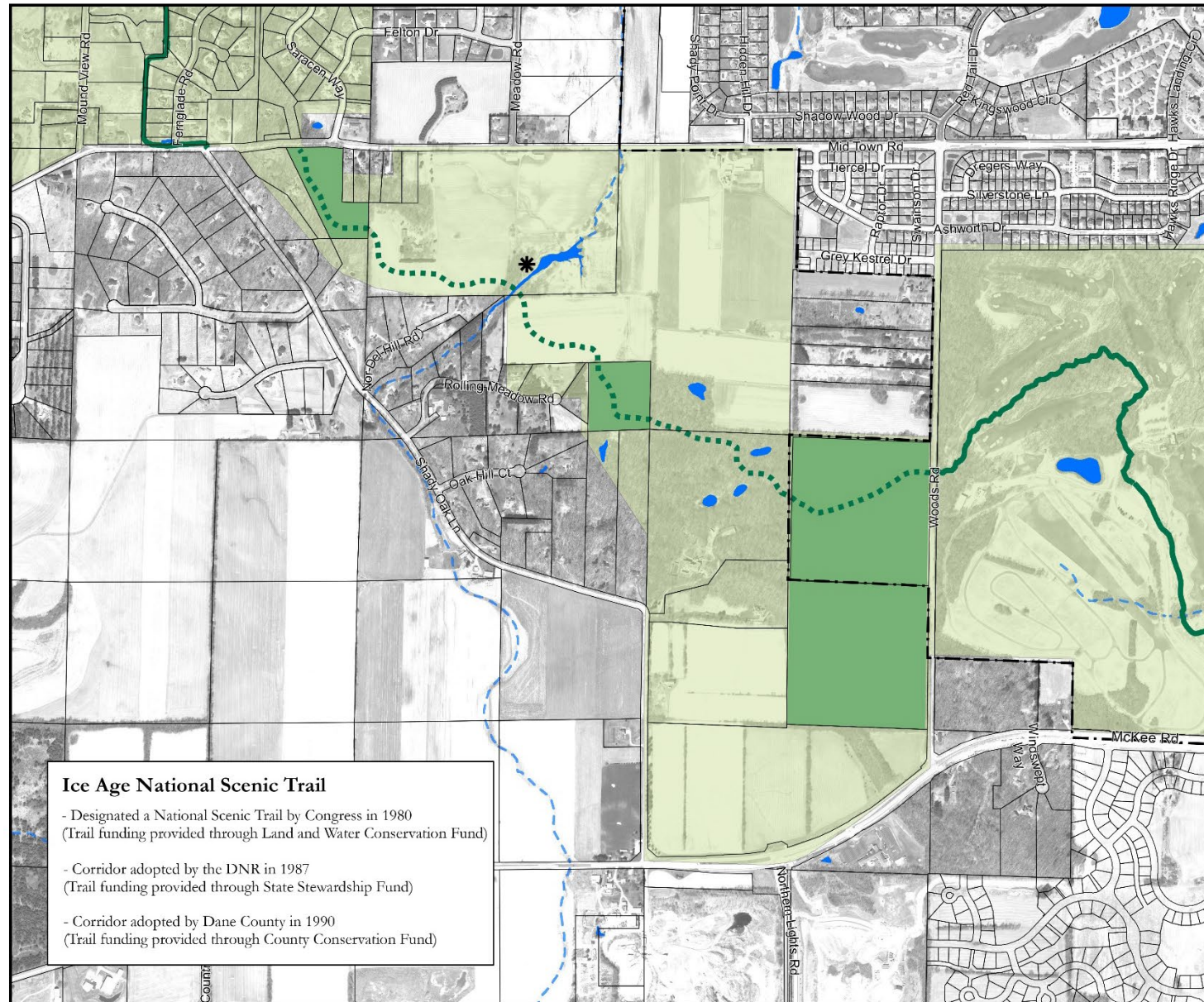
- Land uses and housing types
- Transportation
 - Street layout, pedestrian and bicycle facilities
- Parks, Ice Age Trail Corridor
- Potential stormwater management, drainage locations
- Public utilities and services
- Sustainability



Shady Wood Neighborhood Development Plan

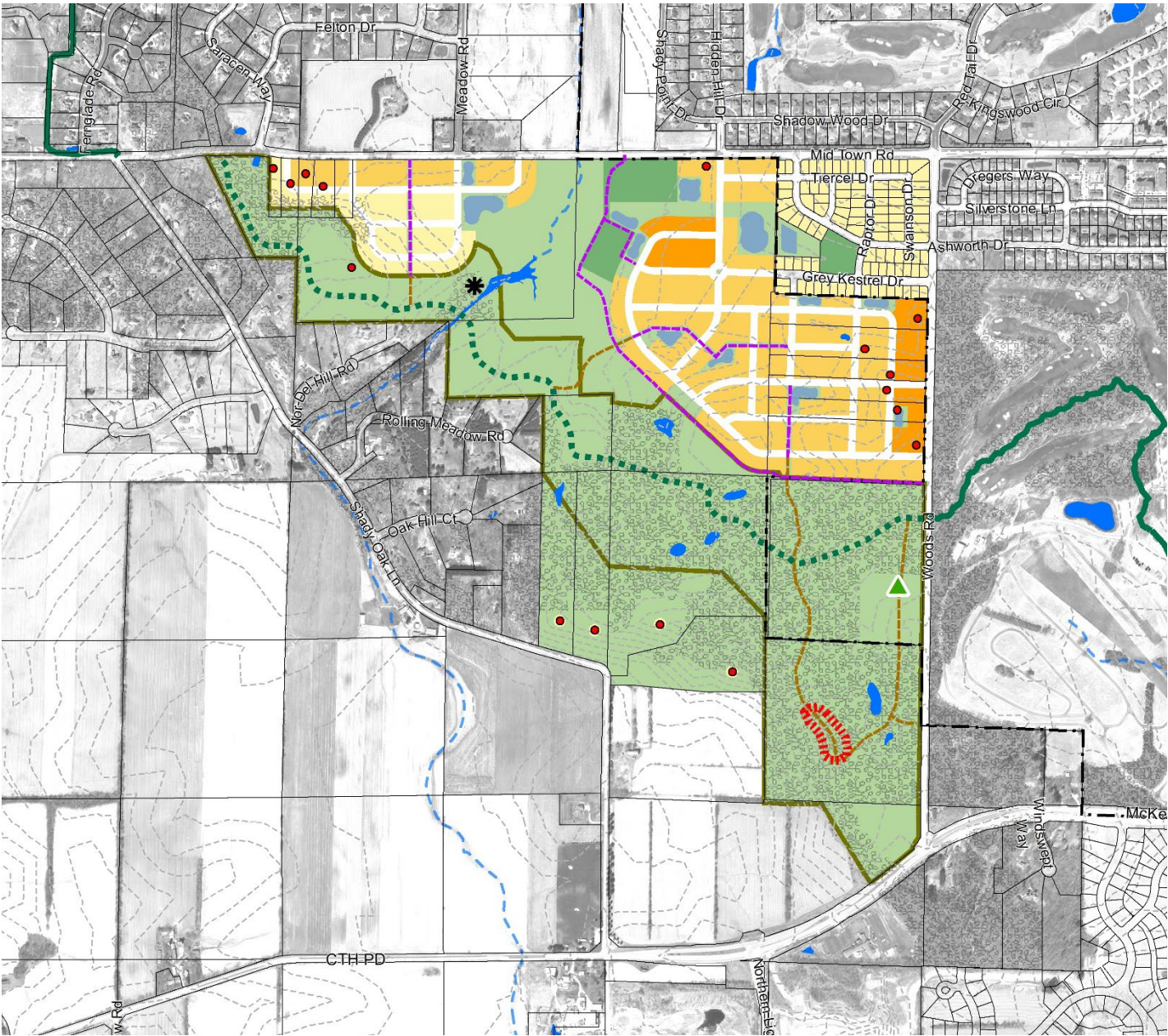
Ice Age National Scenic Trail

- Authorized in 1980 as a National Scenic Trail by Congress
- The 1,100-mile trail follows the farthest southern extent of the most recent glacial advance
- One of eight National Scenic Trails within the US



Shady Wood Neighborhood Development Plan

Draft Land Use Recommendations



Shady Wood Neighborhood Development Plan

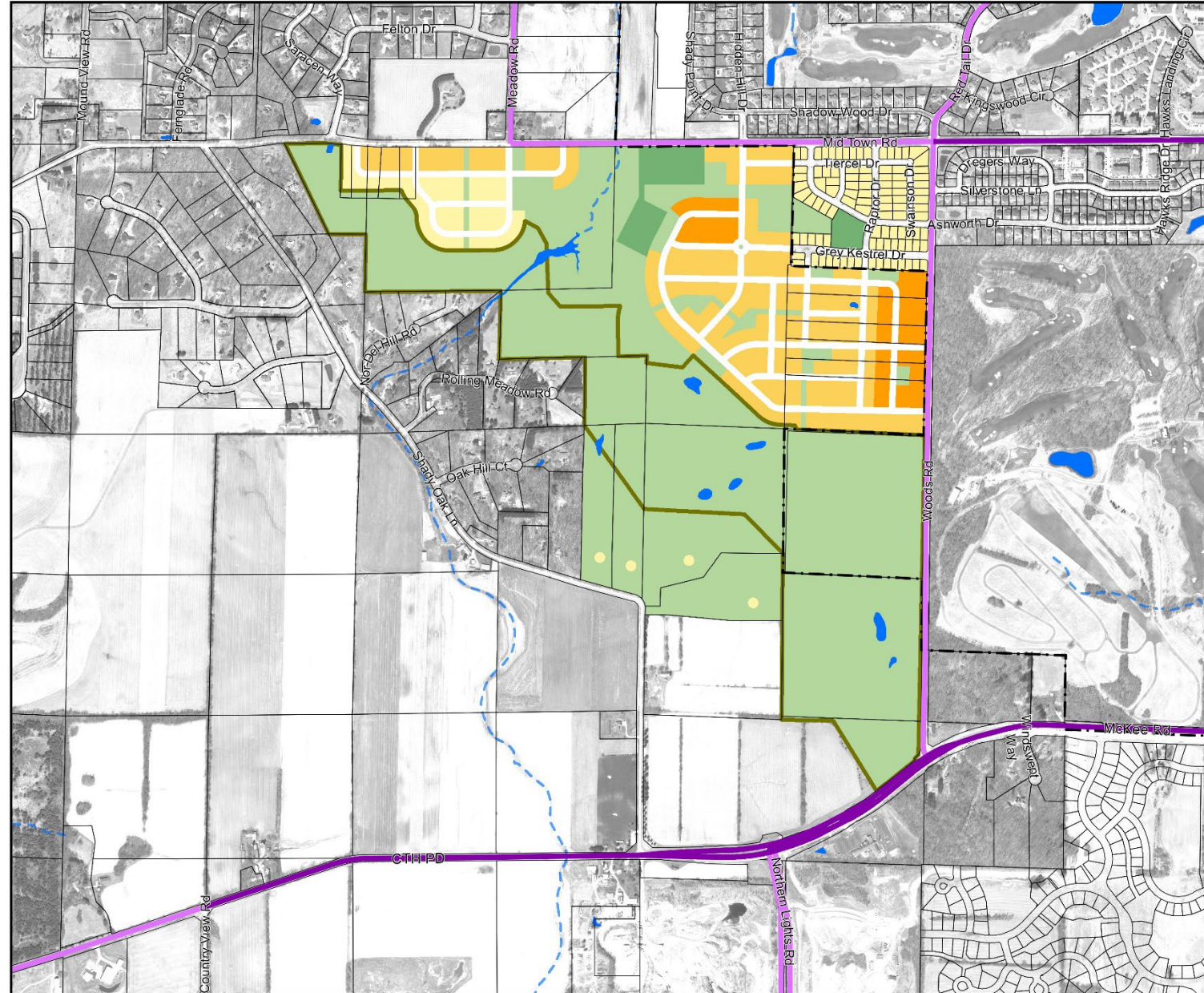
Draft Transportation Recommendations

Roadways

- Mid Town Road and Woods Road – Community Connector (CGS)

Roadway Classification

- Arterial
- Collector

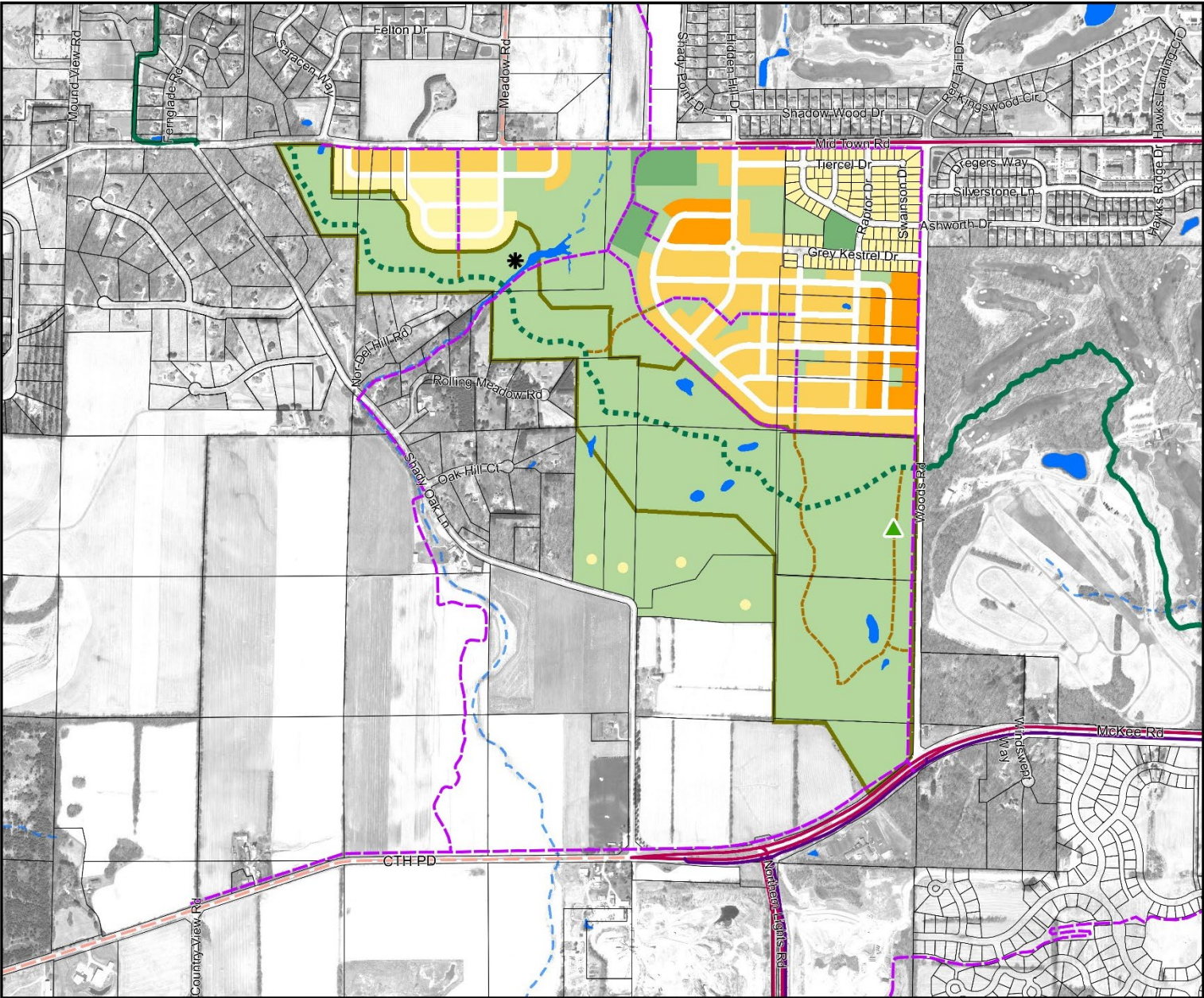


Shady Wood Neighborhood Development Plan

Draft Transportation Recommendations

Pedestrian and Bicycle Facilities

- Existing Shared-Use Path
- Proposed Shared-Use Path
- Proposed Pedestrian Path
- Existing On-Street Bicycle Facility
- Proposed On-Street Bicycle Facility
- Existing Ice Age Trail
- Conceptual Ice Age Trail
- Trailhead
- Richardson's Cave



Shady Wood Neighborhood Development Plan

Draft Transportation Recommendations

Transit

- Madison Metro Route 55
- Madison Metro Bus Stops
- Existing Ice Age Trail
- - - Conceptual Ice Age Trail
- Housing Mix 1 (6-12 du/ac)
- Housing Mix 2 (12-20 du/ac)
- Housing Mix 3 (20-40 du/ac)
- Stormwater and Other Open Space
- Park
- Open Space Conservation Corridor

